Finish Euler's Formula.

Finish Euler's Formula.

Planar Five Color theorem.

Finish Euler's Formula.

Planar Five Color theorem.

Types of graphs.

Finish Euler's Formula.

Planar Five Color theorem.

Types of graphs.

Complete Graphs.

Trees.

Hypercubes.

Finish Euler's Formula.

Planar Five Color theorem.

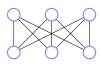
Types of graphs.

Complete Graphs.

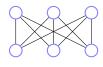
Trees.

Hypercubes.



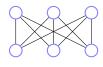






These graphs **cannot** be drawn in the plane without edge crossings.

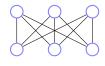




These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.



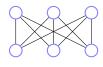


These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.





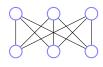
These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.





These graphs **cannot** be drawn in the plane without edge crossings.

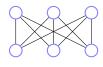
Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.





These graphs **cannot** be drawn in the plane without edge crossings.

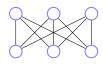
Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

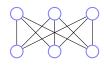
 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.

 \implies for bipartite simple planar graphs: $e \le 2v - 4$.





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

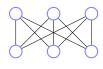
 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.

 \implies for bipartite simple planar graphs: $e \le 2v - 4$. Idea: face is a cycle in graph of length 4.





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

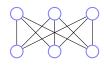
Count face-edge incidences to "eliminate" f.

 \implies for bipartite simple planar graphs: $e \le 2v - 4$.

Idea: face is a cycle in graph of length 4.

Count face-edge incidences.





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

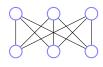
Count face-edge incidences to "eliminate" f.

 \implies for bipartite simple planar graphs: $e \le 2v - 4$.

Idea: face is a cycle in graph of length 4.

Count face-edge incidences.





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.

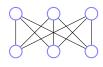
 \implies for bipartite simple planar graphs: $e \le 2v - 4$.

Idea: face is a cycle in graph of length 4.

Count face-edge incidences.

Proved absolutely no drawing can work for these graphs.





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.

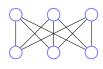
 \implies for bipartite simple planar graphs: $e \le 2v - 4$.

Idea: face is a cycle in graph of length 4.

Count face-edge incidences.

Proved absolutely no drawing can work for these graphs.





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.

 \implies for bipartite simple planar graphs: $e \le 2v - 4$.

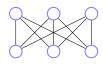
Idea: face is a cycle in graph of length 4.

Count face-edge incidences.

Proved absolutely no drawing can work for these graphs.

So...





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.

 \implies for bipartite simple planar graphs: $e \le 2v - 4$.

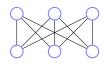
Idea: face is a cycle in graph of length 4.

Count face-edge incidences.

Proved absolutely no drawing can work for these graphs.

So.....so ...





These graphs **cannot** be drawn in the plane without edge crossings.

Euler's Formula: v + f = e + 2 for any connected planar drawing.

 \implies for simple planar graphs: $e \le 3v - 6$.

Idea: Face is a cycle in graph of length 3.

Count face-edge incidences to "eliminate" f.

 \implies for bipartite simple planar graphs: $e \le 2v - 4$.

Idea: face is a cycle in graph of length 4.

Count face-edge incidences.

Proved absolutely no drawing can work for these graphs.

So.....so ...Cool!

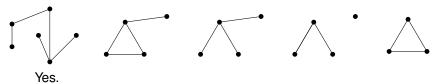
A tree is a connected acyclic graph.

A tree is a connected acyclic graph.

A tree is a connected acyclic graph.



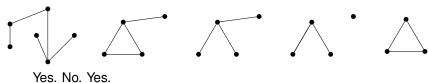
A tree is a connected acyclic graph.



A tree is a connected acyclic graph.



A tree is a connected acyclic graph.



A tree is a connected acyclic graph.



A tree is a connected acyclic graph.



A tree is a connected acyclic graph.

To tree or not to tree!

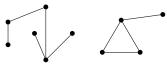


Yes. No. Yes. No. No.

Faces?

A tree is a connected acyclic graph.

To tree or not to tree!







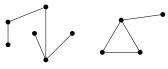


Yes. No. Yes. No. No.

Faces? 1.

A tree is a connected acyclic graph.

To tree or not to tree!





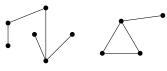




Yes. No. Yes. No. No.

Faces? 1.2.

A tree is a connected acyclic graph.





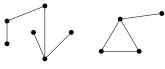




Yes. No. Yes. No. No.

Faces? 1. 2. 1.

A tree is a connected acyclic graph.





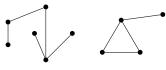




Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1.

A tree is a connected acyclic graph.







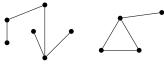


Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2.

A tree is a connected acyclic graph.

To tree or not to tree!







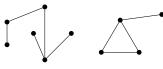


Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2. Vertices/Edges.

A tree is a connected acyclic graph.

To tree or not to tree!









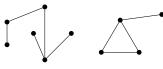
Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2.

Vertices/Edges. Notice: e = v - 1 for tree.

A tree is a connected acyclic graph.

To tree or not to tree!









Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2.

Vertices/Edges. Notice: e = v - 1 for tree.

A tree is a connected acyclic graph.

To tree or not to tree!











Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2.

Vertices/Edges. Notice: e = v - 1 for tree.

One face for trees!

A tree is a connected acyclic graph.

To tree or not to tree!











Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2.

Vertices/Edges. Notice: e = v - 1 for tree.

One face for trees!

Euler's Formula: v + f = e + 2 for any connected planar drawing.

A tree is a connected acyclic graph.

To tree or not to tree!











Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2.

Vertices/Edges. Notice: e = v - 1 for tree.

One face for trees!

Euler's Formula: v + f = e + 2 for any connected planar drawing.

Euler works for trees: v + f = e + 2.

A tree is a connected acyclic graph.

To tree or not to tree!











Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2.

Vertices/Edges. Notice: e = v - 1 for tree.

One face for trees!

Euler's Formula: v + f = e + 2 for any connected planar drawing.

Euler works for trees: v + f = e + 2.

$$v+1 = v-1+2$$

A tree is a connected acyclic graph.

To tree or not to tree!











Yes. No. Yes. No. No.

Faces? 1. 2. 1. 1. 2.

Vertices/Edges. Notice: e = v - 1 for tree.

One face for trees!

Euler's Formula: v + f = e + 2 for any connected planar drawing.

Euler works for trees: v + f = e + 2.

$$v+1 = v-1+2$$

Euler: Connected planar graph has v + f = e + 2.

Euler: Connected planar graph has v + f = e + 2.

Proof:

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

Base:

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

Base: e = 0,

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on e. Base: e = 0, v = f = 1.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on e. Base: e = 0, v = f = 1.

Induction Step:

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on e. Base: e = 0, v = f = 1.

Induction Step: If it is a tree.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on e. Base: e = 0, v = f = 1. Induction Step: If it is a tree. Done. If not a tree. Find a cycle.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

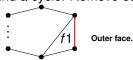
Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.



Joins two faces.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

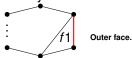
Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.



Joins two faces.

New graph: *v*-vertices.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

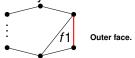
Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.



Joins two faces.

New graph: v-vertices. e-1 edges.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

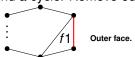
Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.



Joins two faces.

New graph: v-vertices. e-1 edges. f-1 faces.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

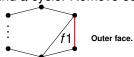
Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.



Joins two faces.

New graph: ν -vertices. e-1 edges. f-1 faces. Planar.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

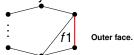
Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.



Joins two faces.

New graph: v-vertices. e-1 edges. f-1 faces. Planar. v+(f-1)=(e-1)+2 by induction hypothesis.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

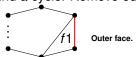
Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.



Joins two faces.

New graph: v-vertices. e-1 edges. f-1 faces. Planar.

v + (f - 1) = (e - 1) + 2 by induction hypothesis.

Therefore v + f = e + 2.

Euler: Connected planar graph has v + f = e + 2.

Proof: Induction on *e*.

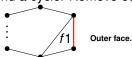
Base: e = 0, v = f = 1.

Induction Step:

If it is a tree. Done.

If not a tree.

Find a cycle. Remove edge.



Joins two faces.

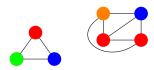
New graph: v-vertices. e-1 edges. f-1 faces. Planar.

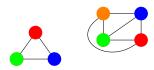
v + (f - 1) = (e - 1) + 2 by induction hypothesis.

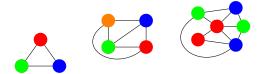
Therefore v + f = e + 2.

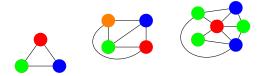


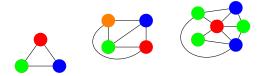




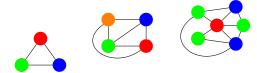






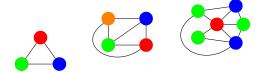


Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



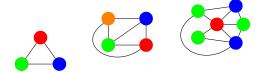
Notice that the last one, has one three colors.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



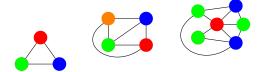
Notice that the last one, has one three colors. Fewer colors than number of vertices.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors. Fewer colors than number of vertices.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.

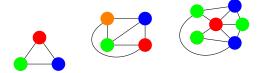


Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



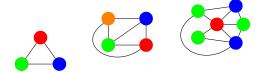
Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



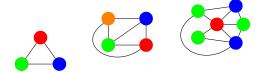
Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d + 1 colors?

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



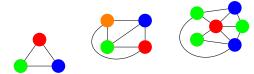
Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors.

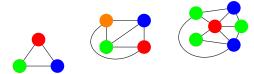
Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

Color remaining graph with d+1 colors by induction hypothesis.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors.

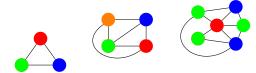
Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

Color remaining graph with d+1 colors by induction hypothesis. Set of neighbors of v use at most d colors.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

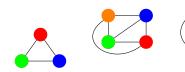
Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

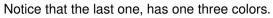
Color remaining graph with d+1 colors by induction hypothesis.

Set of neighbors of *v* use at most *d* colors,

one color is available for v.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.





Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

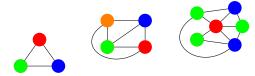
Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

Color remaining graph with d+1 colors by induction hypothesis.

Set of neighbors of v use at most d colors,

one color is available for v.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

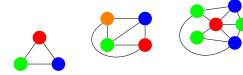
Color remaining graph with d+1 colors by induction hypothesis.

Set of neighbors of v use at most d colors,

one color is available for v.

Last graph:

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

Color remaining graph with d+1 colors by induction hypothesis.

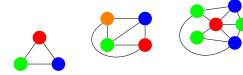
Set of neighbors of v use at most d colors,

one color is available for v.

Last graph:

Fewer colors than max degree node.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

Color remaining graph with d+1 colors by induction hypothesis.

Set of neighbors of v use at most d colors,

one color is available for v.

Last graph:

Fewer colors than max degree node.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.







Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

Color remaining graph with d+1 colors by induction hypothesis.

Set of neighbors of *v* use at most *d* colors,

one color is available for v.

Last graph:

Fewer colors than max degree node.

Interesting things to do.

Given G = (V, E), a coloring of G assigns colors to vertices V where for each edge the endpoints have different colors.







Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Lemma: Any graph with maximum degree d can be d+1 colored.

Proof: True for 1 vertex. Color n vertex graph with d+1 colors? Remove vertex, v.

Color remaining graph with d+1 colors by induction hypothesis.

Set of neighbors of v use at most d colors,

one color is available for v.

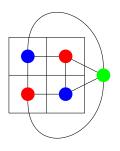
Last graph:

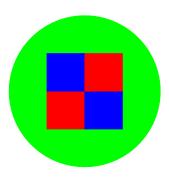
Fewer colors than max degree node.

Interesting things to do. Algorithm!

Planar graphs and maps.

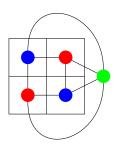
Planar graph coloring \equiv map coloring.

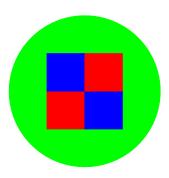




Planar graphs and maps.

Planar graph coloring \equiv map coloring.





Four color theorem is about planar graphs!

Theorem: Every planar graph can be colored with six colors.

Theorem: Every planar graph can be colored with six colors.

Proof:

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v}$

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2*e*

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v}$

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v} \le 6 - \frac{12}{v}$.

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v} \le 6 - \frac{12}{v}$.

There exists a vertex with degree < 6

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v} \le 6 - \frac{12}{v}$.

There exists a vertex with degree < 6 or at most 5.

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v} \le 6 - \frac{12}{v}$.

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5.

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v} \le 6 - \frac{12}{v}$.

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5.

Inductively color remaining graph with 6 colors.

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v} \le 6 - \frac{12}{v}$.

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5.

Inductively color remaining graph with 6 colors.

Color is available for *v* since only five neighbors...

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v} \le 6 - \frac{12}{v}$.

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5.

Inductively color remaining graph with 6 colors.

Color is available for *v* since only five neighbors... and only five colors are used.

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $=\frac{2e}{v} \le \frac{2(3v-6)}{v} \le 6 - \frac{12}{v}$.

There exists a vertex with degree < 6 or at most 5.

Remove vertex v of degree at most 5.

Inductively color remaining graph with 6 colors.

Color is available for *v* since only five neighbors... and only five colors are used.

7/23

Five color theorem: prelimnary.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Five color theorem: prelimnary.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Look at only green and blue.

Five color theorem: prelimnary.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Look at only green and blue. Connected components.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Look at only green and blue. Connected components. Can switch in one component.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Look at only green and blue. Connected components. Can switch in one component.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Look at only green and blue. Connected components. Can switch in one component.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Look at only green and blue. Connected components. Can switch in one component. Or the other.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Look at only green and blue. Connected components. Can switch in one component. Or the other.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.



Look at only green and blue. Connected components. Can switch in one component. Or the other.

Theorem: Every planar graph can be colored with five colors.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof:

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.

Assume neighbors are colored all differently.



Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.

Assume neighbors are colored all differently. Otherwise one of 5 colors is available.



Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.

Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

→ Done!



Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

⇒ Done!

Switch green and blue in green's component.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available. ⇒ Done!

Switch green and blue in green's component.

Done.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available. ⇒ Done!

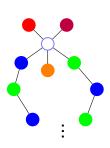
Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available. ⇒ Done!

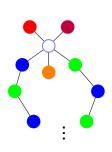
Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done!

Switch green and blue in green's component.

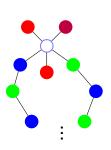
Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done!

Switch green and blue in green's component.

Done. Unless blue-green path to blue.

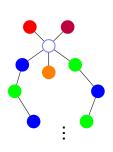
Switch orange and red in oranges component.

Done.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done! Switch green and blue in green's component.

Done. Unless blue-green path to blue.

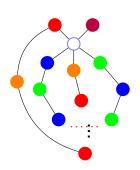
Switch orange and red in oranges component.

Done. Unless red-orange path to red.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done! Switch green and blue in green's component.

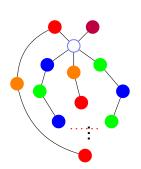
Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available. ⇒ Done!

Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

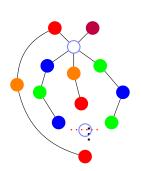
Done. Unless red-orange path to red.

Planar.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done! Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

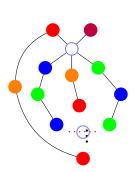
Done. Unless red-orange path to red.

Planar. ⇒ paths intersect at a vertex!

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done!

Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Done. Unless red-orange path to red.

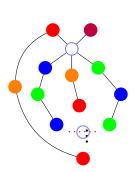
Planar. \implies paths intersect at a vertex!

What color is it?

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done!

Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Done. Unless red-orange path to red.

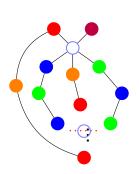
Planar. \implies paths intersect at a vertex!

What color is it?

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done! Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Done. Unless red-orange path to red.

Planar. ⇒ paths intersect at a vertex!

What color is it?

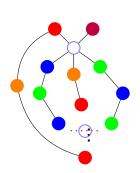
Must be blue or green to be on that path.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.

What color is it?



Assume neighbors are colored all differently. Otherwise one of 5 colors is available. \implies Done! Switch green and blue in green's component. Done. Unless blue-green path to blue. Switch orange and red in oranges component.

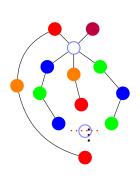
Done. Unless red-orange path to red. Planar. \implies paths intersect at a vertex!

Must be blue or green to be on that path. Must be red or orange to be on that path.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done! Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Done. Unless red-orange path to red.

Planar. ⇒ paths intersect at a vertex!

What color is it?

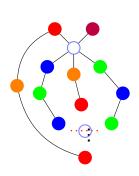
Must be blue or green to be on that path. Must be red or orange to be on that path.

Contradiction.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done!

Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Done. Unless red-orange path to red.

Planar. ⇒ paths intersect at a vertex!

What color is it?

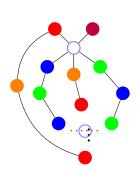
Must be blue or green to be on that path. Must be red or orange to be on that path.

Contradiction. Can recolor one of the neighbors.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done! Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Done. Unless red-orange path to red.

Planar. ⇒ paths intersect at a vertex!

What color is it?

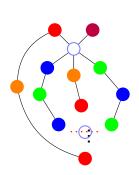
Must be blue or green to be on that path. Must be red or orange to be on that path.

Contradiction. Can recolor one of the neighbors. Gives an available color for center vertex!

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently.

Otherwise one of 5 colors is available.

Done!

Switch green and blue in green's component.

Done. Unless blue-green path to blue.

Switch orange and red in oranges component.

Done. Unless red-orange path to red.
Planar. ⇒ paths intersect at a vertex!

What color is it?

Must be blue or green to be on that path. Must be red or orange to be on that path.

Contradiction. Can recolor one of the neighbors. Gives an available color for center vertex!

Four Color Theorem

Four Color Theorem

Theorem: Any planar graph can be colored with four colors.

Four Color Theorem

Theorem: Any planar graph can be colored with four colors.

Proof:

Four Color Theorem

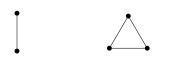
Theorem: Any planar graph can be colored with four colors.

Proof: Not Today!

Four Color Theorem

Theorem: Any planar graph can be colored with four colors.

Proof: Not Today!





 K_n complete graph on n vertices.







 K_n complete graph on n vertices. All edges are present.







 K_n complete graph on n vertices. All edges are present. Everyone is my neighbor.







 K_n complete graph on n vertices.

All edges are present.

Everyone is my neighbor.

Each vertex is adjacent to every other vertex.







 K_n complete graph on n vertices.

All edges are present.

Everyone is my neighbor.

Each vertex is adjacent to every other vertex.







 K_n complete graph on n vertices.

All edges are present.

Everyone is my neighbor.

Each vertex is adjacent to every other vertex.

How many edges?







 K_n complete graph on n vertices.

All edges are present.

Everyone is my neighbor.

Each vertex is adjacent to every other vertex.

How many edges?

Each vertex is incident to n-1 edges.







 K_n complete graph on n vertices.

All edges are present.

Everyone is my neighbor.

Each vertex is adjacent to every other vertex.

How many edges?

Each vertex is incident to n-1 edges.

Sum of degrees is n(n-1)







 K_n complete graph on n vertices.

All edges are present.

Everyone is my neighbor.

Each vertex is adjacent to every other vertex.

How many edges?

Each vertex is incident to n-1 edges.

Sum of degrees is n(n-1) = 2|E|







 K_n complete graph on n vertices.

All edges are present.

Everyone is my neighbor.

Each vertex is adjacent to every other vertex.

How many edges?

Each vertex is incident to n-1 edges.

Sum of degrees is n(n-1) = 2|E|

 \implies Number of edges is n(n-1)/2.







 K_n complete graph on n vertices.

All edges are present.

Everyone is my neighbor.

Each vertex is adjacent to every other vertex.

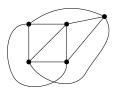
How many edges?

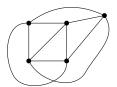
Each vertex is incident to n-1 edges.

Sum of degrees is n(n-1) = 2|E|

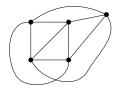
 \implies Number of edges is n(n-1)/2.



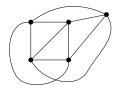




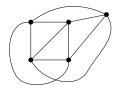
 K_5 is not planar.



 K_5 is not planar. Cannot be drawn in the plane without an edge crossing!

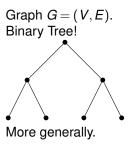


 K_5 is not planar. Cannot be drawn in the plane without an edge crossing! Prove it!



K₅ is not planar.Cannot be drawn in the plane without an edge crossing!Prove it! We did!

A Tree, a tree.



Definitions:

Definitions:

A connected graph without a cycle.

Definitions:

A connected graph without a cycle. A connected graph with |V|-1 edges.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.



no cycle and connected?



Definitions:

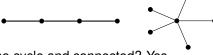
A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.



no cycle and connected? Yes.



Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.



no cycle and connected? Yes.

|V| – 1 edges and connected?



Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.



no cycle and connected? Yes.

|V|-1 edges and connected? Yes.



Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.



no cycle and connected? Yes. |V| - 1 edges and connected? Yes. removing any edge disconnects it.



Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.



no cycle and connected? Yes.

|V| – 1 edges and connected? Yes.

removing any edge disconnects it. Harder to check.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.





no cycle and connected? Yes.

|V|-1 edges and connected? Yes.

removing any edge disconnects it. Harder to check. but yes.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.





no cycle and connected? Yes.

|V| – 1 edges and connected? Yes.

removing any edge disconnects it. Harder to check. but yes.

Adding any edge creates cycle.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.





no cycle and connected? Yes.

|V| – 1 edges and connected? Yes.

removing any edge disconnects it. Harder to check. but yes.

Adding any edge creates cycle. Harder to check.

Definitions:

A connected graph without a cycle.

A connected graph with |V|-1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.





no cycle and connected? Yes.

|V| – 1 edges and connected? Yes.

removing any edge disconnects it. Harder to check. but yes.

Adding any edge creates cycle. Harder to check. but yes.

Trees.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.



no cycle and connected? Yes.

|V| – 1 edges and connected? Yes.

removing any edge disconnects it. Harder to check. but yes. Adding any edge creates cycle. Harder to check. but yes.

14/23

Trees.

Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

A connected graph where any edge addition creates a cycle.

Some trees.







no cycle and connected? Yes.

|V|-1 edges and connected? Yes.

removing any edge disconnects it. Harder to check. but yes. Adding any edge creates cycle. Harder to check. but yes.

To tree or not to tree!







Theorem:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."

Theorem:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."

Lemma: If v has degree 1 in connected graph G, G - v is connected.

Proof:

For $x \neq v, y \neq v \in V$,

Theorem:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."

Lemma: If v has degree 1 in connected graph G, G - v is connected. **Proof:**

For $x \neq v, y \neq v \in V$, there is (simple) path between x and y in G since connected.

Theorem:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."

Lemma: If v has degree 1 in connected graph G, G-v is connected. **Proof:**

For $x \neq v, y \neq v \in V$, there is (simple) path between x and y in G since connected. and does not use v (degree 1)

Theorem:

"G connected and has |V| - 1 edges" \equiv "G is connected and has no cycles."

Lemma: If v has degree 1 in connected graph G, G-v is connected. Proof:

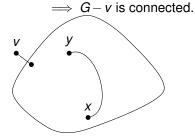
For $x \neq v, v \neq v \in V$, there is (simple) path between x and y in G since connected. and does not use v (degree 1) \implies G-v is connected.

Theorem:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."

Lemma: If v has degree 1 in connected graph G, G - v is connected. **Proof:**

For $x \neq v, y \neq v \in V$, there is (simple) path between x and y in G since connected. and does not use v (degree 1)

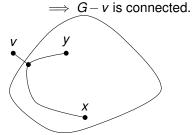


Theorem:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."

Lemma: If v has degree 1 in connected graph G, G - v is connected. **Proof:**

For $x \neq v, y \neq v \in V$, there is (simple) path between x and y in G since connected. and does not use v (degree 1)



Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."

Proof of \Longrightarrow :



Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."

Proof of \Longrightarrow : By induction on |V|.



Thm:

"G connected and has |V| - 1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Thm:

"G connected and has |V| - 1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Thm:

"G connected and has |V| - 1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2

Thm:

"G connected and has |V| - 1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2Average degree 2-2/|V|

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2Average degree 2-2/|V|

Not everyone is bigger than average!

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2Average degree 2-2/|V|

Not everyone is bigger than average!

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2

Average degree 2-2/|V|

Not everyone is bigger than average!

By degree 1 removal lemma, G - v is connected.

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2

Average degree 2-2/|V|

Not everyone is bigger than average!

By degree 1 removal lemma, G - v is connected.

G-v has |V|-1 vertices and |V|-2 edges so by induction

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2

Average degree 2-2/|V|

Not everyone is bigger than average!

By degree 1 removal lemma, G - v is connected.

G-V has |V|-1 vertices and |V|-2 edges so by induction

 \implies no cycle in G-v.

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2

Average degree 2-2/|V|

Not everyone is bigger than average!

By degree 1 removal lemma, G - v is connected.

G-v has |V|-1 vertices and |V|-2 edges so by induction \implies no cycle in G-v.

And no cycle in G since degree 1 cannot participate in cycle.

Thm:

"G connected and has |V|-1 edges" \equiv "G is connected and has no cycles."



Proof of \Longrightarrow : By induction on |V|.

Base Case: |V| = 1. 0 = |V| - 1 edges and has no cycles.

Induction Step:

Claim: There is a degree 1 node.

Proof: First, connected \implies every vertex degree ≥ 1 .

Sum of degrees is 2|V|-2

Average degree 2-2/|V|

Not everyone is bigger than average!

By degree 1 removal lemma, G - v is connected.

G-v has |V|-1 vertices and |V|-2 edges so by induction \implies no cycle in G-v.

And no cycle in G since degree 1 cannot participate in cycle.

Thm:

"G is connected and has no cycles" \implies "G connected and has |V| - 1 edges"

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges. Until get stuck.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered. Didn't leave.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered. Didn't leave. Only one incident edge.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered. Didn't leave. Only one incident edge.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered. Didn't leave. Only one incident edge.

Removing node doesn't create cycle.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered. Didn't leave. Only one incident edge.

Removing node doesn't create cycle.

New graph is connected.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered. Didn't leave. Only one incident edge.

Removing node doesn't create cycle.

New graph is connected.

Removing degree 1 node doesn't disconnect from Degree 1 lemma.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered. Didn't leave. Only one incident edge.

Removing node doesn't create cycle.

New graph is connected.

Removing degree 1 node doesn't disconnect from Degree 1 lemma.

By induction G - v has |V| - 2 edges.

Thm:

"G is connected and has no cycles"

 \implies "G connected and has |V| - 1 edges"

Proof:

Walk from a vertex using untraversed edges.

Until get stuck.

Claim: Degree 1 vertex.

Proof of Claim:

Can't visit more than once since no cycle.

Entered. Didn't leave. Only one incident edge.

Removing node doesn't create cycle.

New graph is connected.

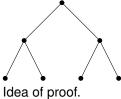
Removing degree 1 node doesn't disconnect from Degree 1 lemma.

By induction G - v has |V| - 2 edges.

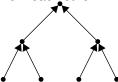
G has one more or |V| - 1 edges.

Thm: "G is connected and has no cycles" \implies "G connected and has |V| - 1 edges" Proof: Walk from a vertex using untraversed edges. Until get stuck. Claim: Degree 1 vertex. **Proof of Claim:** Can't visit more than once since no cycle. Entered. Didn't leave. Only one incident edge. Removing node doesn't create cycle. New graph is connected. Removing degree 1 node doesn't disconnect from Degree 1 lemma. By induction G-v has |V|-2 edges. G has one more or |V|-1 edges.

Thm: There is one vertex whose removal disconnects |V|/2 nodes from each other.



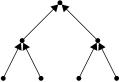
Thm: There is one vertex whose removal disconnects |V|/2 nodes from each other.



Idea of proof.

Point edge toward bigger side.

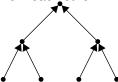
Thm: There is one vertex whose removal disconnects |V|/2 nodes from each other.



Idea of proof.

Point edge toward bigger side.

Thm: There is one vertex whose removal disconnects |V|/2 nodes from each other.

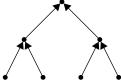


Idea of proof.

Point edge toward bigger side.



Thm: There is one vertex whose removal disconnects |V|/2 nodes from each other.



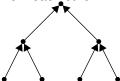
Idea of proof.

Point edge toward bigger side.





Thm: There is one vertex whose removal disconnects |V|/2 nodes from each other.



Idea of proof.

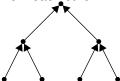
Point edge toward bigger side.







Thm: There is one vertex whose removal disconnects |V|/2 nodes from each other.



Idea of proof.

Point edge toward bigger side.







Complete graphs, really connected!

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees,

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes.

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected.

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges!

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V|\log|V|$ edges! Also represents bit-strings nicely.

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V|\log|V|$ edges! Also represents bit-strings nicely.

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. ($|V|-1$) but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$,

Complete graphs, really connected! But lots of edges.

```
|V|(|V|-1)/2
Trees, few edges. (|V|-1)
but just falls apart!
```

Hypercubes. Really connected. $|V|\log|V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$,
 $|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}$

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$,
 $|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}$







Dimension - d.

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

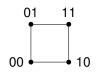
but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$,
 $|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}$







Dimension - d.

2^d vertices.

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$,
 $|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}$







Dimension - d.

 2^d vertices. number of d-bit strings!

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$,
 $|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}$







2^d vertices. number of d-bit strings! $d2^{d-1}$ edges.

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$,
 $|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}$







Dimension - d.

 2^d vertices. number of *d*-bit strings! $d2^{d-1}$ edges.

2^d vertices each of degree d

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$,
 $|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}$







Dimension - d.

 2^d vertices. number of *d*-bit strings! $d2^{d-1}$ edges.

2^d vertices each of degree d total degree is d2^d

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V|\log|V|$ edges!

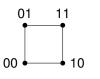
Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$

 $|E| = \{(x,y)|x \text{ and } y \text{ differ in one bit position.}\}$







Dimension - d.

 2^d vertices. number of *d*-bit strings! $d2^{d-1}$ edges.

2^d vertices each of degree d total degree is d2^d and half as many edges!

Complete graphs, really connected! But lots of edges.

$$|V|(|V|-1)/2$$

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V|\log|V|$ edges!

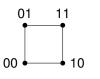
Also represents bit-strings nicely.

$$G = (V, E)$$

 $|V| = \{0, 1\}^d$

 $|E| = \{(x,y)|x \text{ and } y \text{ differ in one bit position.}\}$







Dimension - d.

 2^d vertices. number of *d*-bit strings! $d2^{d-1}$ edges.

2^d vertices each of degree d total degree is d2^d and half as many edges!

Recursive Definition.

0-dimensional hypercube is node labelled with the empty string.

Recursive Definition.

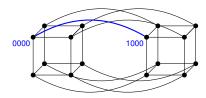
0-dimensional hypercube is node labelled with the empty string.

d-dimensional hypercube consists of a 0-subcube and 1-subcube each of which is a d – 1-dimensional hypercube with nodes labelled 0x or 1x with the additional edges (0x,1x).

Recursive Definition.

0-dimensional hypercube is node labelled with the empty string.

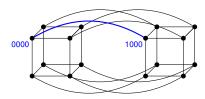
d-dimensional hypercube consists of a 0-subcube and 1-subcube each of which is a d-1-dimensional hypercube with nodes labelled 0x or 1x with the additional edges (0x,1x).



Recursive Definition.

0-dimensional hypercube is node labelled with the empty string.

d-dimensional hypercube consists of a 0-subcube and 1-subcube each of which is a d-1-dimensional hypercube with nodes labelled 0x or 1x with the additional edges (0x,1x).



Thm: Any subset *S* of the hypercube where $|S| \le |V|/2$ has $\ge |S|$ edges connecting it to V - S;

Thm: Any subset *S* of the hypercube where $|S| \le |V|/2$ has $\ge |S|$ edges connecting it to V - S; $|E \cap S \times (V - S)| \ge |S|$

Thm: Any subset S of the hypercube where $|S| \le |V|/2$ has $\ge |S|$ edges connecting it to V - S; $|E \cap S \times (V - S)| \ge |S|$

Terminology:

Thm: Any subset S of the hypercube where $|S| \le |V|/2$ has $\ge |S|$ edges connecting it to V - S; $|E \cap S \times (V - S)| \ge |S|$

Terminology:

(S, V - S) is cut.

Thm: Any subset S of the hypercube where $|S| \le |V|/2$ has $\ge |S|$ edges connecting it to V - S; $|E \cap S \times (V - S)| \ge |S|$

Terminology:

(S, V - S) is cut. $(E \cap S \times (V - S))$ - cut edges.

Thm: Any subset S of the hypercube where $|S| \le |V|/2$ has $\ge |S|$ edges connecting it to V - S; $|E \cap S \times (V - S)| \ge |S|$

Terminology:

(S, V - S) is cut. $(E \cap S \times (V - S))$ - cut edges.

Thm: Any subset S of the hypercube where $|S| \le |V|/2$ has $\ge |S|$ edges connecting it to V - S; $|E \cap S \times (V - S)| \ge |S|$

Terminology:

$$(S, V - S)$$
 is cut.
 $(E \cap S \times (V - S))$ - cut edges.

Restatement: for any cut in the hypercube, the number of cut edges is at least the size of the small side.

Proof.

Next week.

Euler formula.

Euler formula.
Induction from Tree.

Euler formula. Induction from Tree. Coloring,

Euler formula.

Induction from Tree.

Coloring,

For degree d vertex, any set larger than d, leaves one.

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

and are planar. (Switching color argument.)

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

and are planar. (Switching color argument.)

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

and are planar. (Switching color argument.)

Trees have several characterizations.

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

and are planar. (Switching color argument.)

Trees have several characterizations.

Lemma: Degree 1 removal doesn't disconnect connected graph.

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

and are planar. (Switching color argument.)

Trees have several characterizations.

Lemma: Degree 1 removal doesn't disconnect connected graph.

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

and are planar. (Switching color argument.)

Trees have several characterizations.

Lemma: Degree 1 removal doesn't disconnect connected graph.

And Isoperimetric inequality for Hypercubes:

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

and are planar. (Switching color argument.)

Trees have several characterizations.

Lemma: Degree 1 removal doesn't disconnect connected graph.

And Isoperimetric inequality for Hypercubes:

Argument from inductive definition.

Euler formula.

Induction from Tree.

Coloring,

For degree *d* vertex, any set larger than *d*, leaves one.

Planar graphs have low degree vertex.

and are planar. (Switching color argument.)

Trees have several characterizations.

Lemma: Degree 1 removal doesn't disconnect connected graph.

And Isoperimetric inequality for Hypercubes:

Argument from inductive definition.

Have a nice weekend!