

# Lecture 5: Graphs.

Graphs!

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Euler

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Definitions: model.

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Fact!

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Euler Again!!

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Definitions: model.

Fact!

Euler Again!!

Planar graphs.

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Graphs!

Euler

Definitions: model.

Fact!

Euler Again!!

Planar graphs.

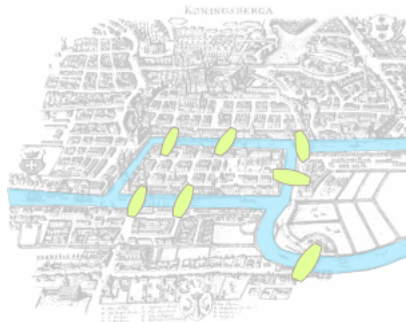
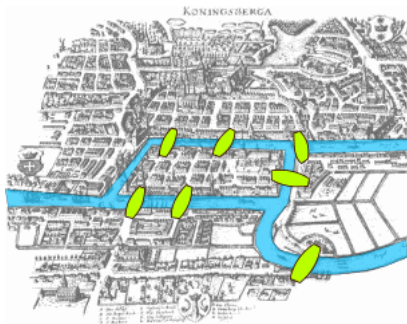
Euler Again!!!!



# Konigsberg bridges problem.

Can you make a tour visiting each bridge exactly once?

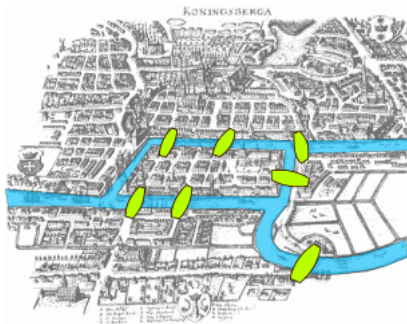
"Konigsberg bridges" by Bogdan Giuscă - [License](#).



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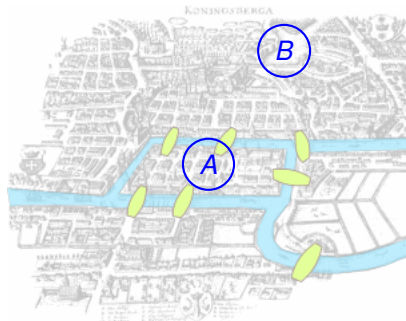
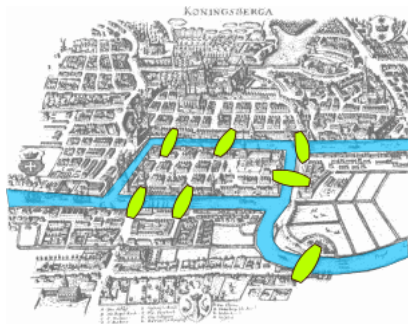
"Konigsberg bridges" by Bogdan Giușcă - [License](#).



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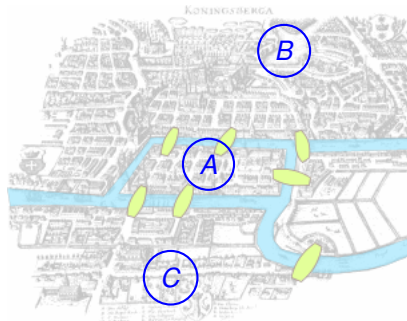
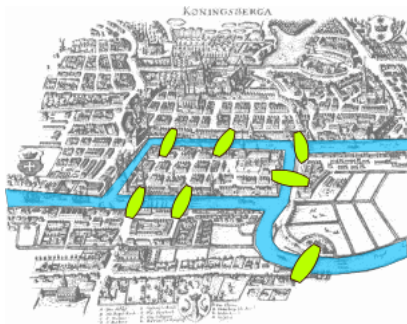
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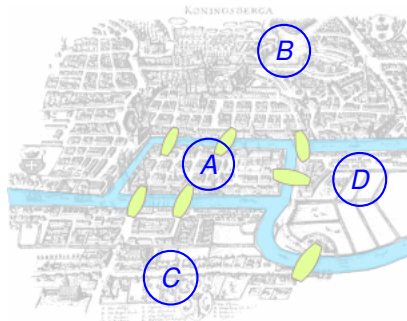
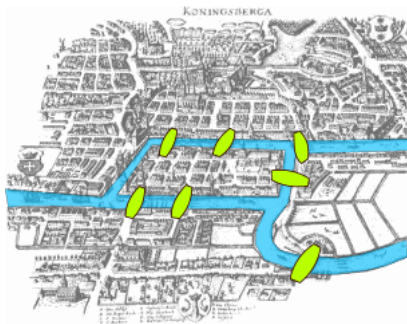
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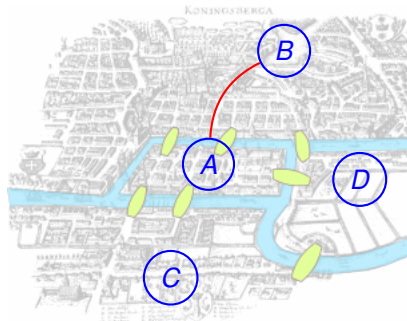
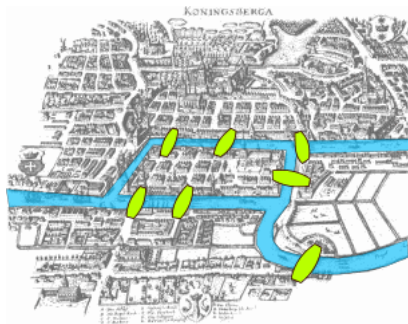
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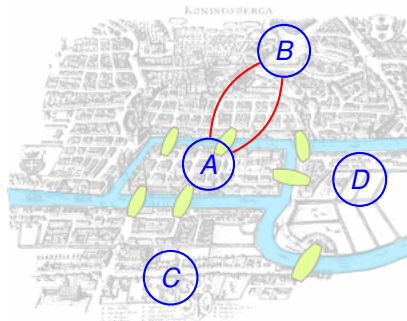
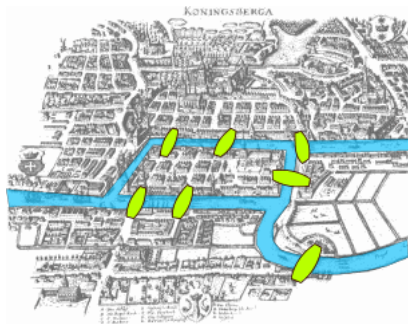
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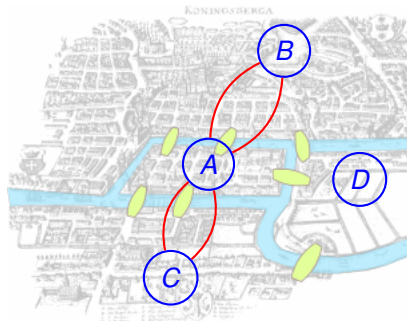
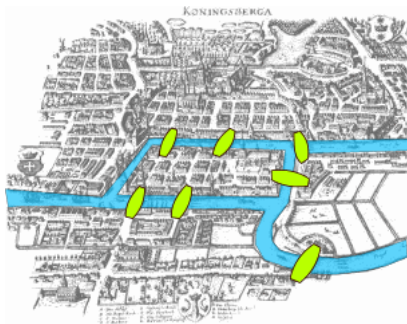
"Konigsberg bridges" by Bogdan Giuscă - [License](#).



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"Konigsberg bridges" by Bogdan Giuscă - [License](#).

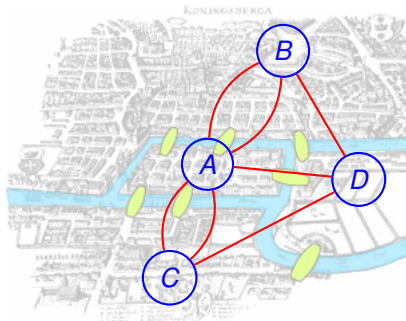
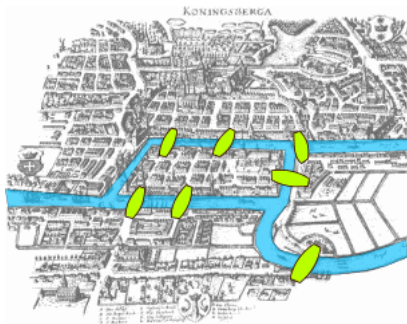




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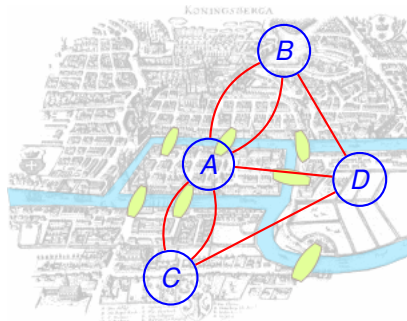
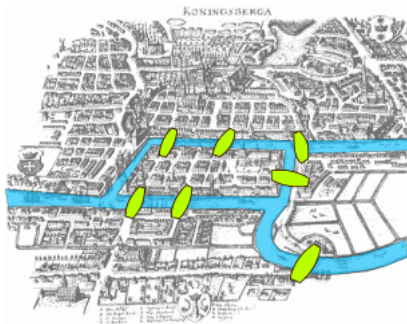
"Konigsberg bridges" by Bogdan Giușcă - [License](#).



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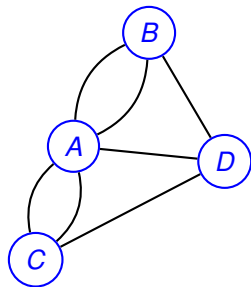
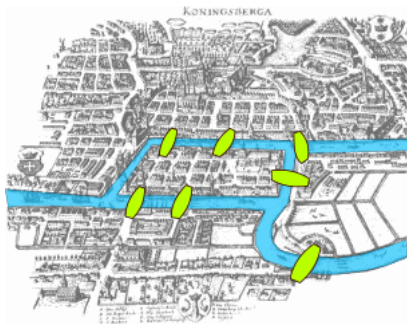


Can you draw a tour in the graph where you visit each edge once?

# Konigsberg bridges problem.

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"Konigsberg bridges" by Bogdan Giușcă - [License](#).

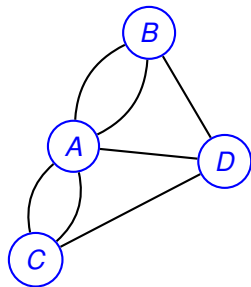
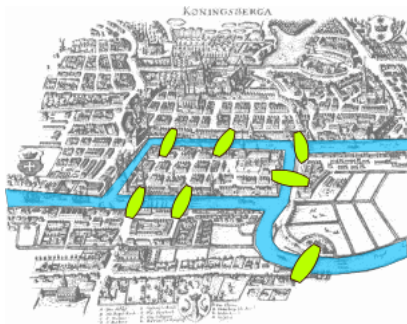


Can you draw a tour in the graph where you visit each edge once?  
Yes?

# Konigsberg bridges problem.

Can you make a tour visiting each bridge exactly once?

"Konigsberg bridges" by Bogdan Giușcă - [License](#).

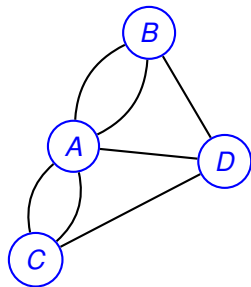
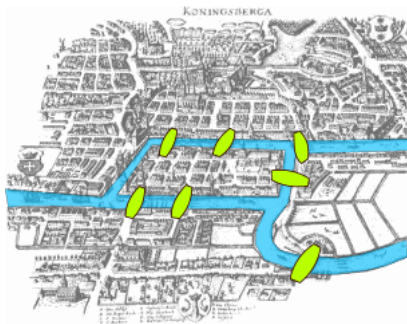


Can you draw a tour in the graph where you visit each edge once?  
Yes? No?

# Konigsberg bridges problem.

Can you make a tour visiting each bridge exactly once?

"Konigsberg bridges" by Bogdan Giușcă - [License](#).

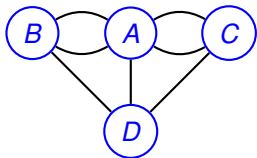


Can you draw a tour in the graph where you visit each edge once?

Yes? No?

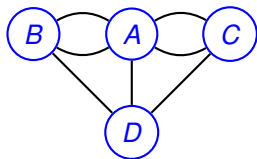
We will see!

## Graphs: formally.



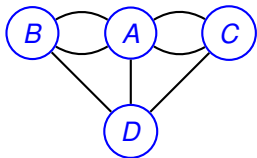
Graph:

## Graphs: formally.



Graph:  $G = (V, E)$ .

## Graphs: formally.

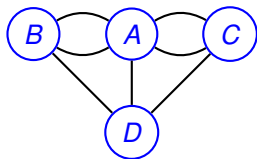


Graph:  $G = (V, E)$ .

$V$  - set of vertices.



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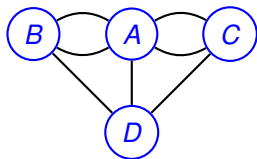


Graph:  $G = (V, E)$ .

$V$  - set of vertices.

$\{A, B, C, D\}$

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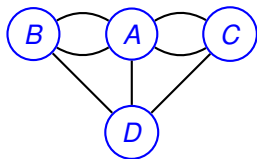
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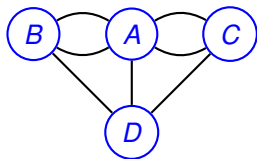
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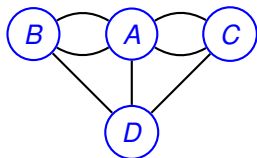
$V$  - set of vertices.

$\{A, B, C, D\}$

$E \subseteq V \times V$  - set of edges.

$\{\{A, B\}$

# Graphs: formally.



Graph:  $G = (V, E)$ .

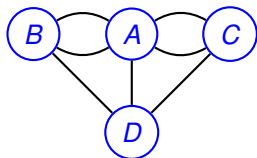
$V$  - set of vertices.

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$E \subseteq V \times V$  - set of edges.

$\{\{A, B\}, \{A, C\}, \{B, D\}, \{A, D\}, \{C, D\}\}$

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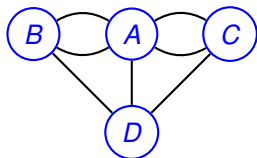
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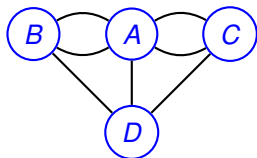
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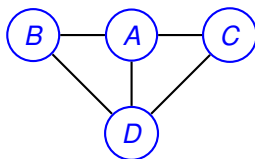
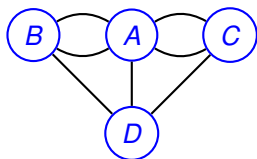
$E \subseteq V \times V$  - set of edges.

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For CS 70, usually simple graphs.



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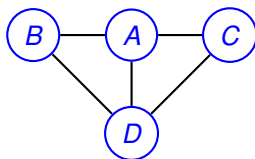
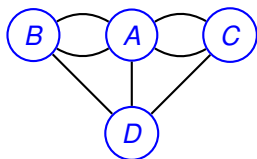
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No parallel edges.

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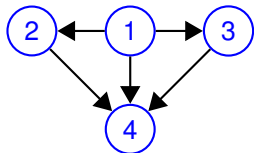
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For CS 70, usually simple graphs.

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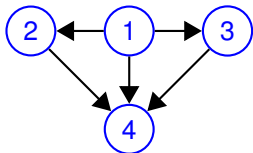
Multigraph above.

# Directed Graphs



$$G = (V, E).$$

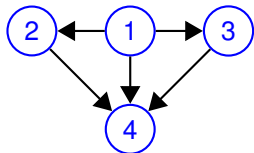
# Directed Graphs



$$G = (V, E).$$

$V$  - set of vertices.

# Directed Graphs

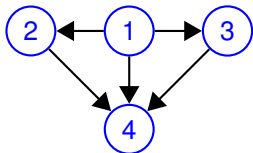


$G = (V, E)$ .

$V$  - set of vertices.

$\{1, 2, 3, 4\}$

# Directed Graphs



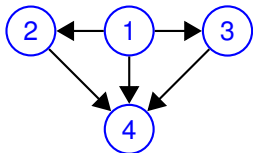
$G = (V, E)$ .

$V$  - set of vertices.

$\{1, 2, 3, 4\}$

$E$  ordered pairs of vertices.

# Directed Graphs



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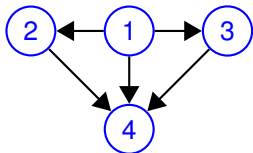
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$\{(1, 2),$

# Directed Graphs



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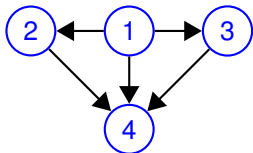
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$E$  ordered pairs of vertices.

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# Directed Graphs



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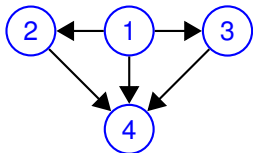
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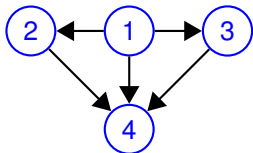
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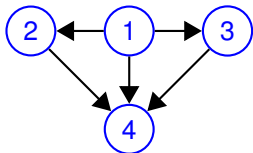
$\{1, 2, 3, 4\}$

$E$  ordered pairs of vertices.

$\{(1, 2), (1, 3), (1, 4), (2, 4), (3, 4)\}$

One way streets.

# Directed Graphs



$$G = (V, E).$$

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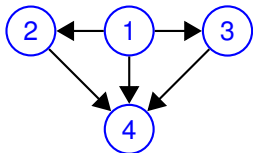
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One way streets.

Tournament:

# Directed Graphs



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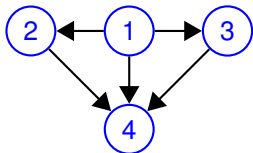
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$\{(1, 2), (1, 3), (1, 4), (2, 4), (3, 4)\}$

One way streets.

Tournament: 1 beats 2,

# Directed Graphs



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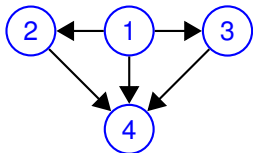
$\{(1, 2), (1, 3), (1, 4), (2, 4), (3, 4)\}$

One way streets.

Tournament: 1 beats 2, ...

Precedence:

# Directed Graphs



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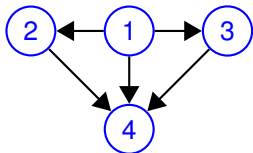
$\{(1, 2), (1, 3), (1, 4), (2, 4), (3, 4)\}$

One way streets.

Tournament: 1 beats 2, ...

Precedence: 1 is before 2,

# Directed Graphs



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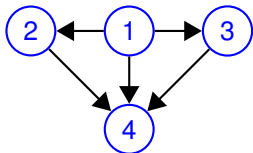
One way streets.

Tournament: 1 beats 2, ...

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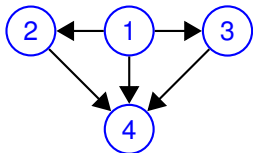
One way streets.

Tournament: 1 beats 2, ...

Precedence: 1 is before 2, ..

Social Network:

# Directed Graphs



$G = (V, E)$ .

$V$  - set of vertices.

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$E$  ordered pairs of vertices.

$\{(1, 2), (1, 3), (1, 4), (2, 4), (3, 4)\}$

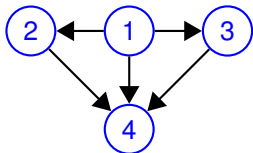
One way streets.

Tournament: 1 beats 2, ...

Precedence: 1 is before 2, ..

Social Network: Directed?

# Directed Graphs



$G = (V, E)$ .

$V$  - set of vertices.

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$E$  ordered pairs of vertices.

$\{(1, 2), (1, 3), (1, 4), (2, 4), (3, 4)\}$

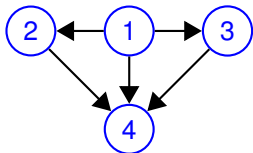
One way streets.

Tournament: 1 beats 2, ...

Precedence: 1 is before 2, ..

Social Network: Directed? Undirected?

# Directed Graphs



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$E$  ordered pairs of vertices.

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One way streets.

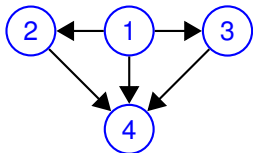
Tournament: 1 beats 2, ...

Precedence: 1 is before 2, ..

Social Network: Directed? Undirected?

Friends.

# Directed Graphs



$G = (V, E)$ .

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$E$  ordered pairs of vertices.

$\{(1, 2), (1, 3), (1, 4), (2, 4), (3, 4)\}$

One way streets.

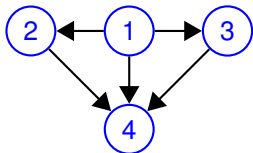
Tournament: 1 beats 2, ...

Precedence: 1 is before 2, ..

Social Network: Directed? Undirected?

Friends. Undirected.

# Directed Graphs



$G = (V, E)$ .

$V$  - set of vertices.

$\{1, 2, 3, 4\}$

$E$  ordered pairs of vertices.

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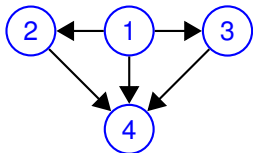
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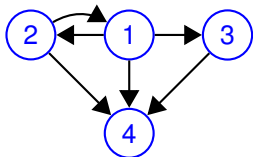
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# Directed Graphs



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One way streets.

Tournament: 1 beats 2, ...

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Social Network: Directed? Undirected?

Friends. Undirected.

Likes. Directed.

Sometimes both ways!



# Graph Concepts and Definitions.

Graph:  $G = (V, E)$

# Graph Concepts and Definitions.

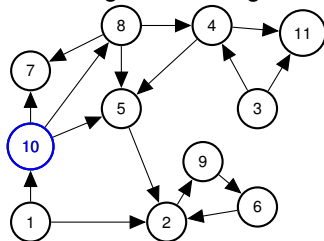
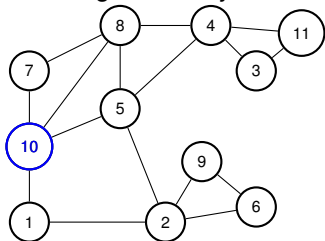
Graph:  $G = (V, E)$

neighbors, adjacent, degree, incident, in-degree, out-degree

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Graph:  $G = (V, E)$

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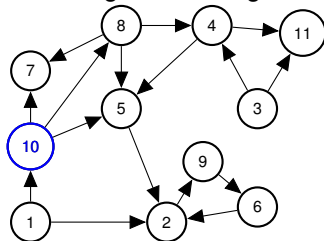
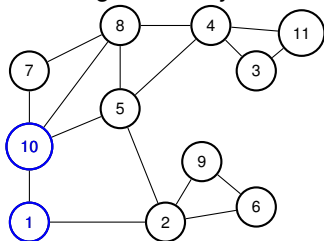


Neighbors of 10?

# Graph Concepts and Definitions.

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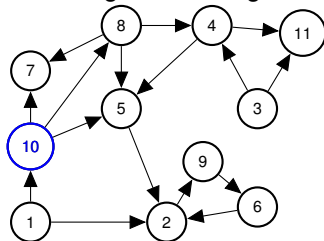
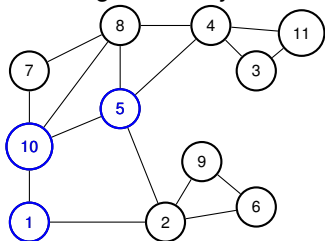


Neighbors of 10? 1,

# Graph Concepts and Definitions.

Graph:  $G = (V, E)$

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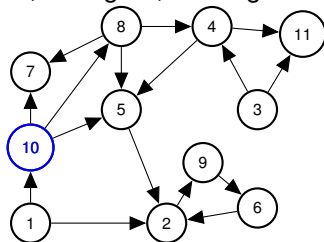
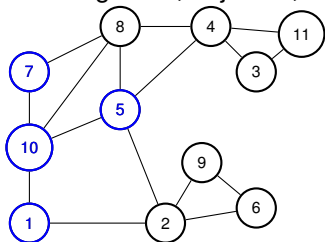


Neighbors of 10? 1, 5,

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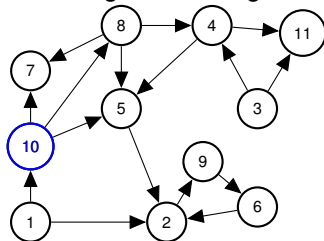
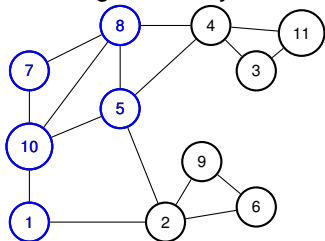


Neighbors of 10? 1, 5, 7,

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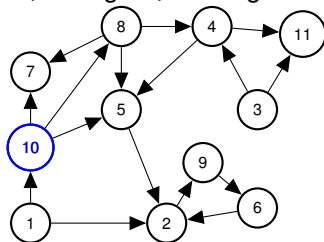
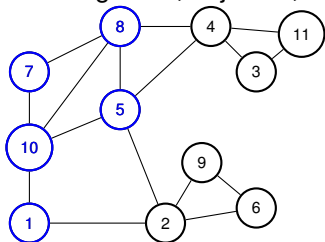


Neighbors of 10? 1, 5, 7, 8.

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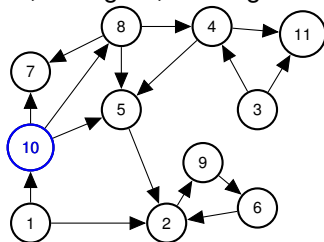
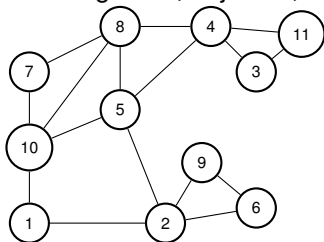
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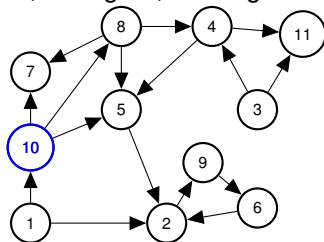
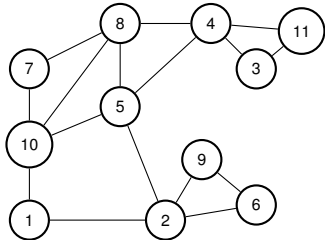
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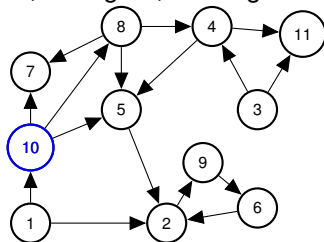
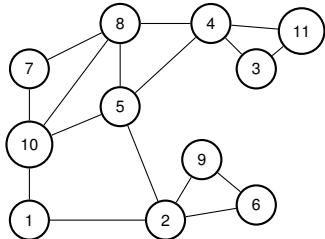
Edge  $\{10, 5\}$  is incident to vertex 10 and vertex 5.

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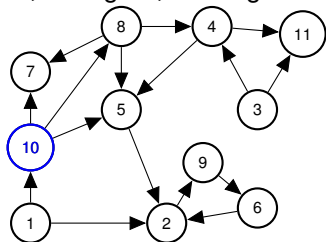
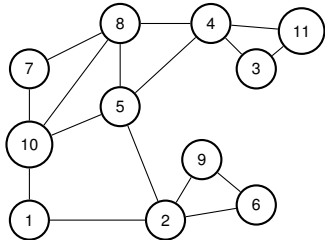
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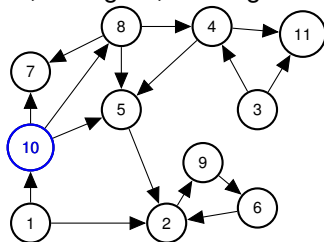
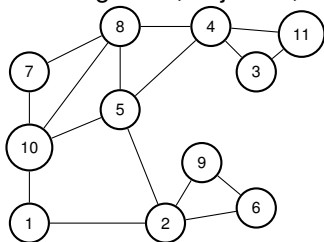
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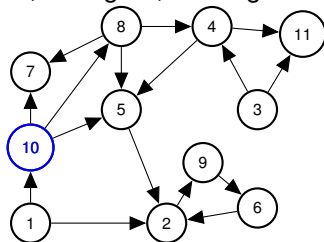
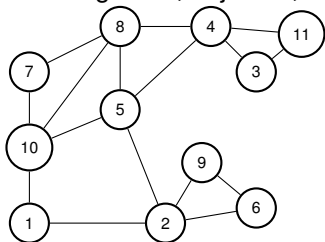
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Degree of vertex  $u$  is number of incident edges.

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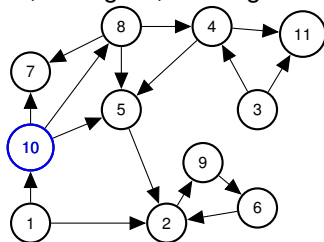
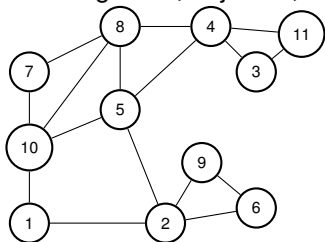
Degree of vertex  $u$  is number of incident edges.

Equals number of neighbors in simple graph.

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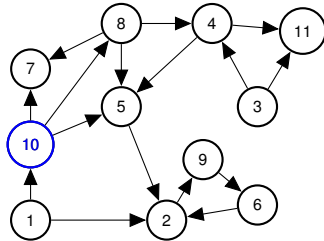
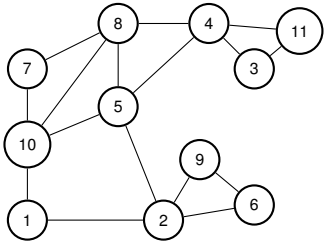
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## Graph Concepts and Definitions.

Graph:  $G = (V, E)$

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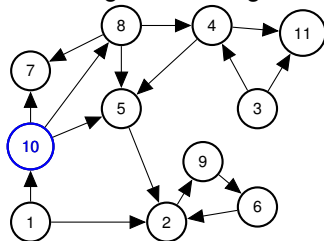
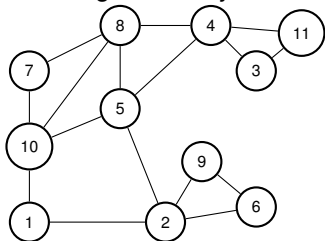
## Directed graph?



## Graph Concepts and Definitions.

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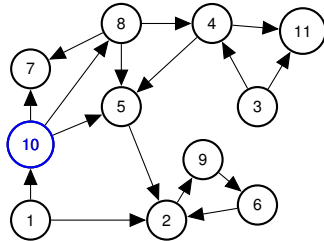
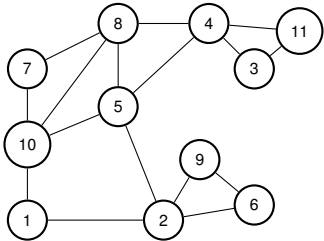
In-degree of 10?



## Graph Concepts and Definitions.

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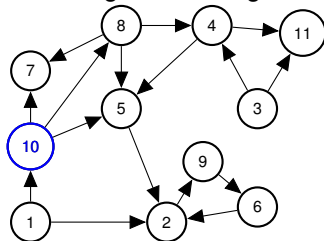
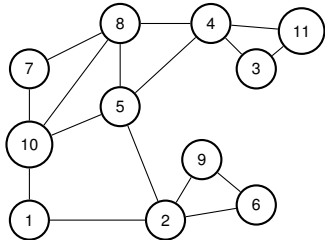
## Directed graph?

In-degree of 10? 1      Out-degree of 10?

## Graph Concepts and Definitions.

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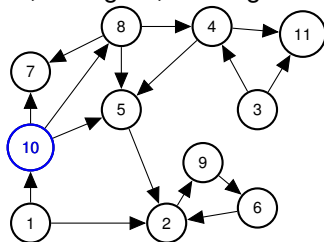
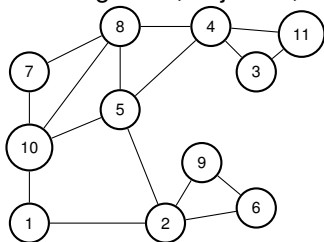
Directed graph?

In-degree of 10? 1      Out-degree of 10? 3

# Graph Concepts and Definitions.

Graph:  $G = (V, E)$

neighbors, adjacent, degree, incident, in-degree, out-degree



Neighbors of 10? 1, 5, 7, 8.

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Degree of vertex 1? 2

Degree of vertex  $u$  is number of incident edges.

Equals number of neighbors in simple graph.

Directed graph?

In-degree of 10? 1    Out-degree of 10? 3

## Quick Proof.

The sum of the vertex degrees is equal to

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(A) the total number of vertices,  $|V|$ .

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Not (A)!

## Quick Proof.

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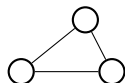
Not (A)! Triangle.

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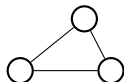
Not (B)!

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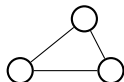
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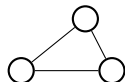
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What?

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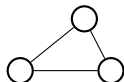
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Not (B)! Triangle.

What? For triangle number of edges is 3, the sum of degrees is 6.



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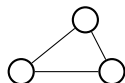
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What? For triangle number of edges is 3, the sum of degrees is 6.

Could it always be...

## Quick Proof.

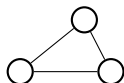
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Not (B)! Triangle.

What? For triangle number of edges is 3, the sum of degrees is 6.

Could it always be... $2|E|$ ? ..

## Quick Proof.

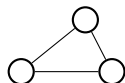
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What? For triangle number of edges is 3, the sum of degrees is 6.

Could it always be... $2|E|$ ? ..or  $2|V|$ ?

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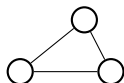
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How many incidences does each edge contribute?

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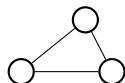
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What? For triangle number of edges is 3, the sum of degrees is 6.

Could it always be... $2|E|$ ? ..or  $2|V|$ ?

How many incidences does each edge contribute? 2.

## Quick Proof.

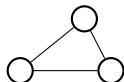
The sum of the vertex degrees is equal to

(A) the total number of vertices,  $|V|$ .

(B) the total number of edges,  $|E|$ .

(C) What?

Not (A)! Triangle.



Not (B)! Triangle.

What? For triangle number of edges is 3, the sum of degrees is 6.

Could it always be... $2|E|$ ? ..or  $2|V|$ ?

How many incidences does each edge contribute? 2.

$2|E|$  incidences are contributed in total!

## Quick Proof.

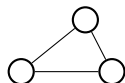
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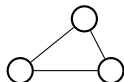
What is degree  $v$ ?

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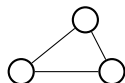


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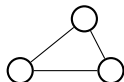
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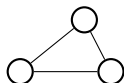
sum of degrees is total incidences ... or  $2|E|$ .

## Quick Proof.

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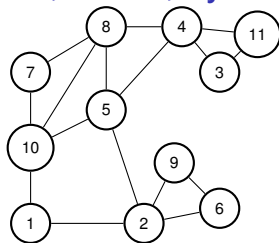
$2|E|$  incidences are contributed in total!

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sum of degrees is total incidences ... or  $2|E|$ .

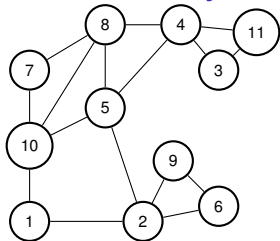
**Thm:** Sum of vertex degrees is  $2|E|$ .

## Paths, walks, cycles, tour.



A path in a graph is a sequence of edges.

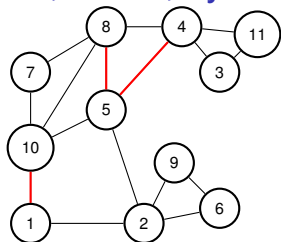
## Paths, walks, cycles, tour.



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Path?

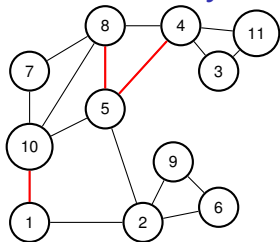
## Paths, walks, cycles, tour.



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Path?  $\{1, 10\}$ ,  $\{8, 5\}$ ,  $\{4, 5\}$  ?

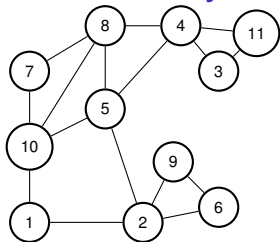
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## Paths, walks, cycles, tour.



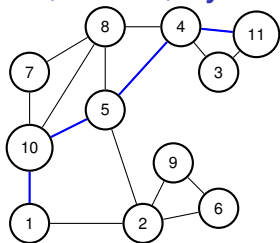
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Path?



# Paths, walks, cycles, tour.

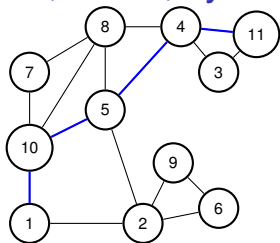


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# Paths, walks, cycles, tour.

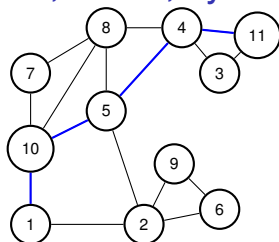


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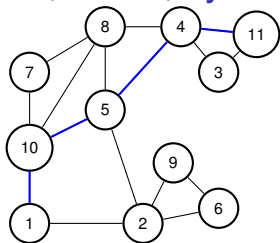
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# Paths, walks, cycles, tour.



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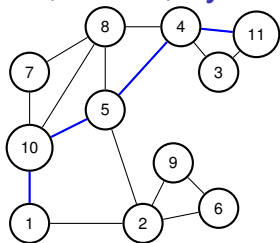
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Quick Check!

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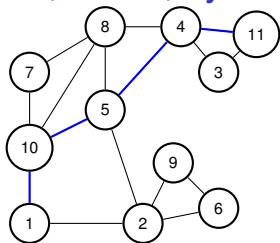
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Quick Check! Length of path?

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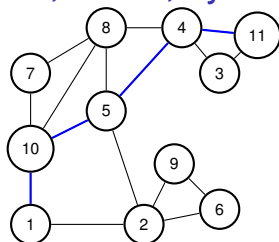
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Quick Check! Length of path?  $k$  vertices

# Paths, walks, cycles, tour.



A path in a graph is a sequence of edges.

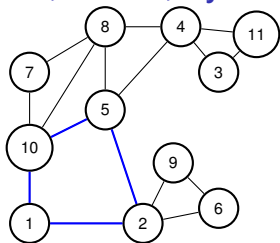
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Quick Check! Length of path?  $k$  vertices or  $k - 1$  edges.

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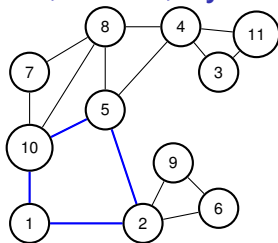
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**Cycle:** Path with  $v_1 = v_k$ .



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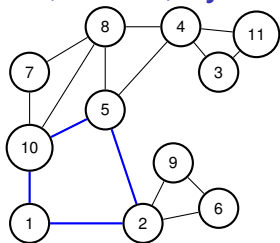
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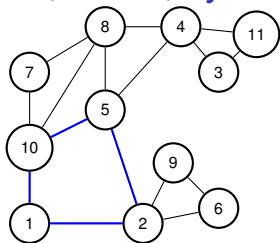
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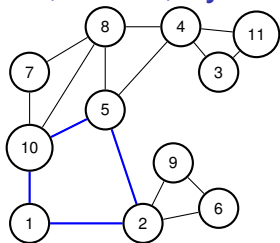
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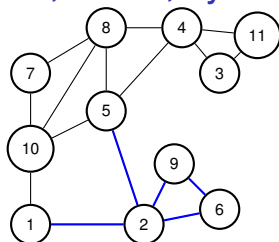
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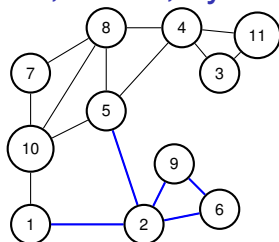
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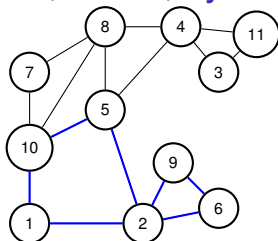
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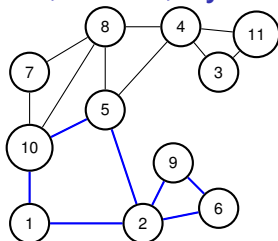
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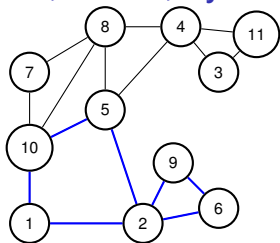
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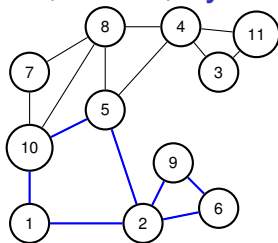
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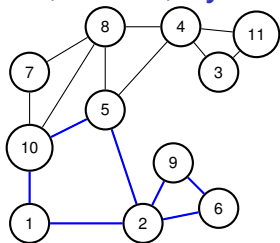
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Quick Check!

Path is to Walk as Cycle is to ??

# Paths, walks, cycles, tour.



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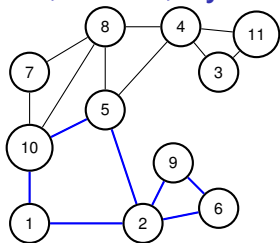
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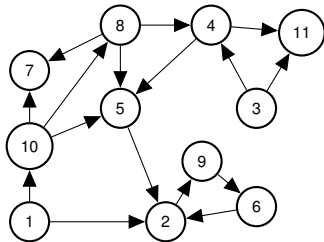
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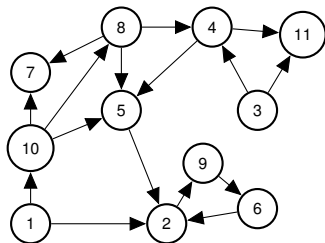
Quick Check!

Path is to Walk as Cycle is to ?? Tour!

## Directed Paths.

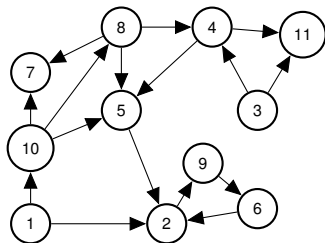


# Directed Paths.



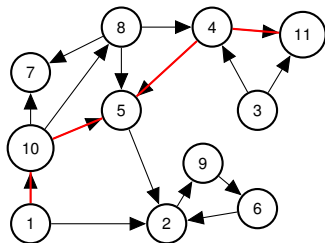
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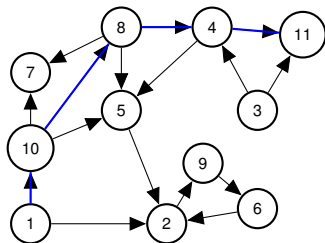
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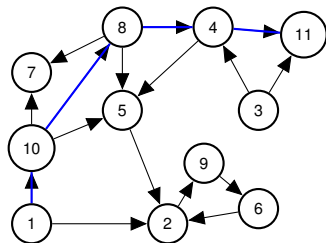


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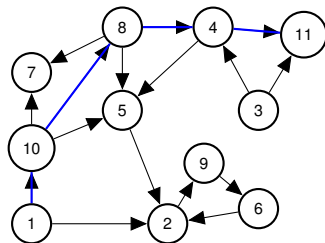
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Paths,

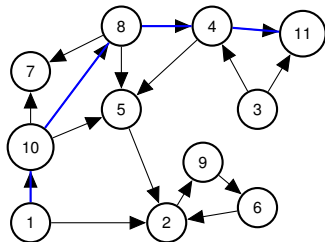
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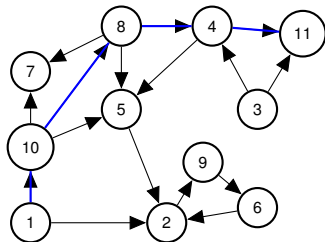
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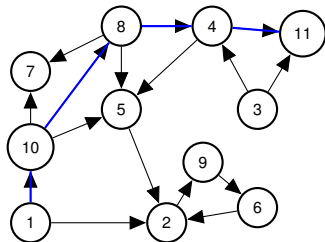
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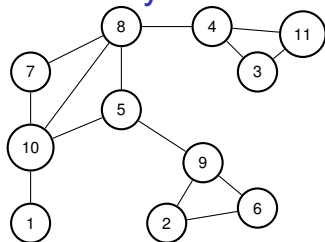
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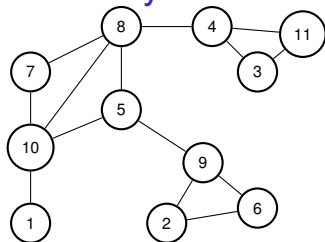
Paths, walks, cycles, tours ... are analogous to undirected now.

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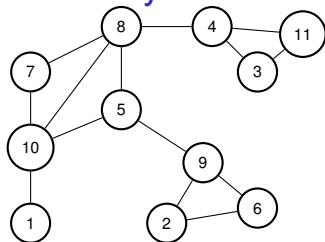


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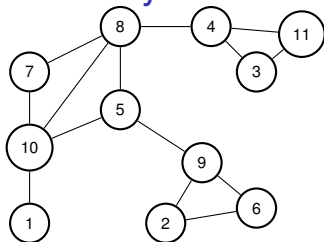


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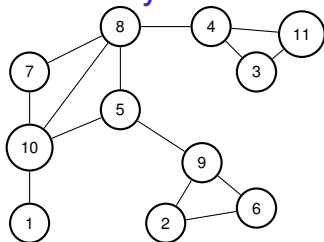


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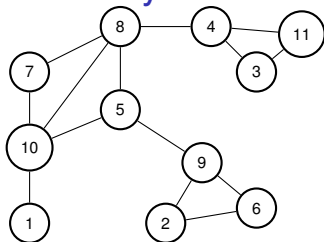
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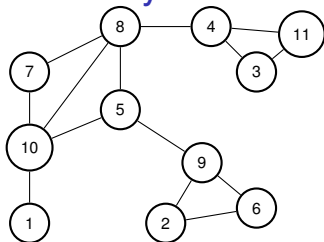
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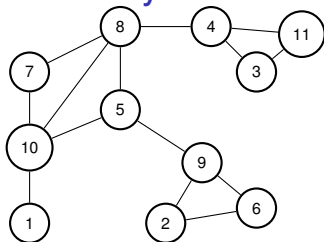
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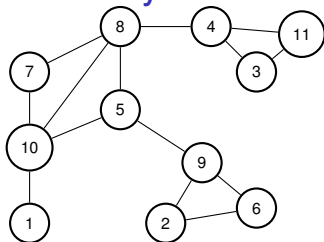
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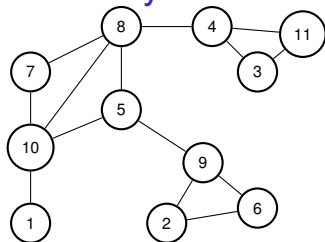
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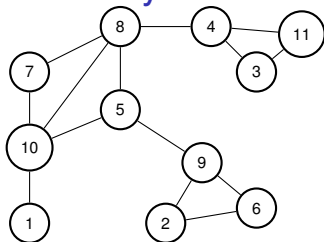
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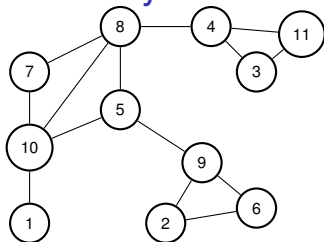
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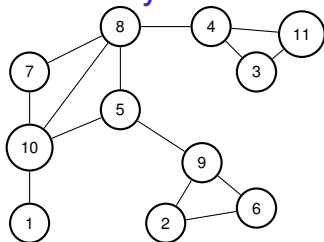
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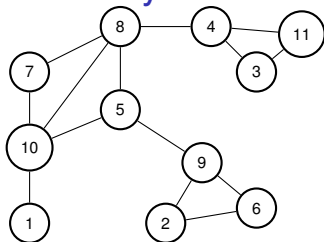


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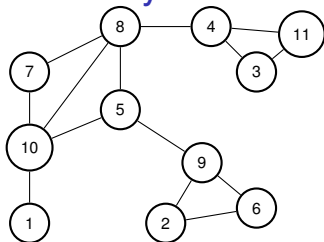


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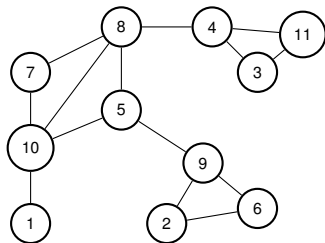


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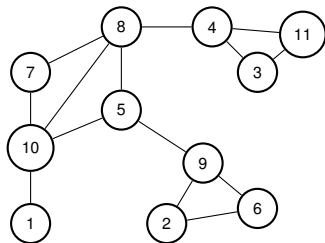
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# Connected Components



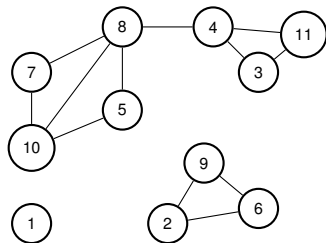
Is graph above connected?

# Connected Components



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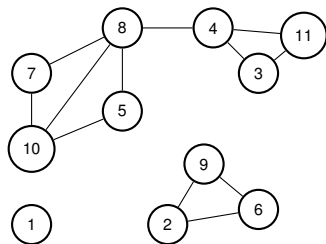


Is graph above connected? Yes!

How about now?



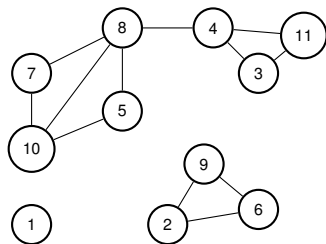
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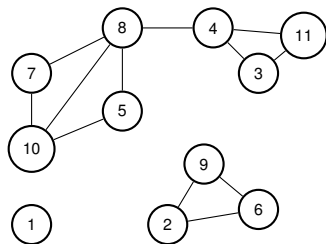


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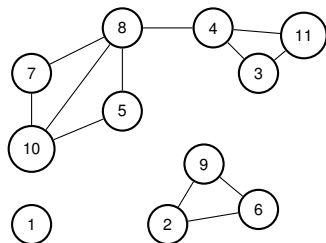


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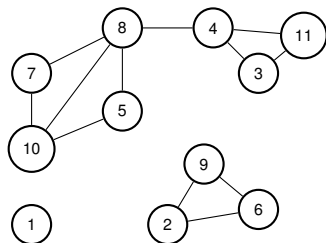
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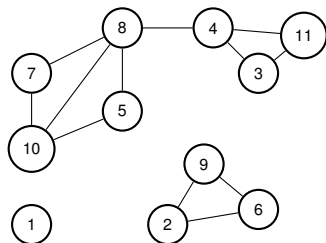
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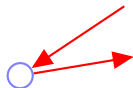
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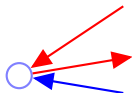
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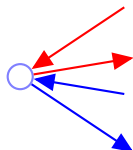
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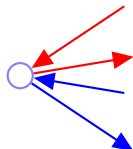
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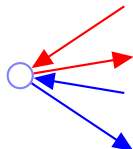
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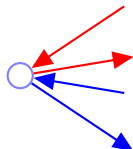
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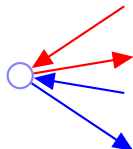
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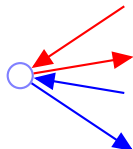
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Not [The Hotel California](#).

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We will give an algorithm.

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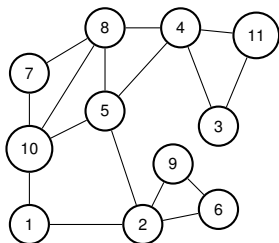
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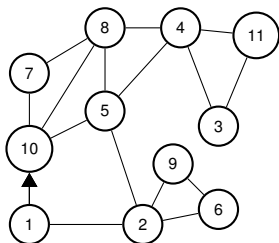


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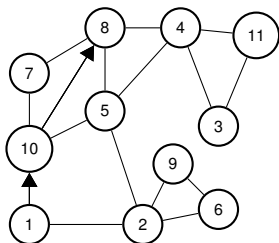


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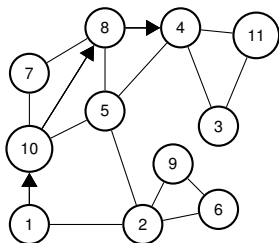


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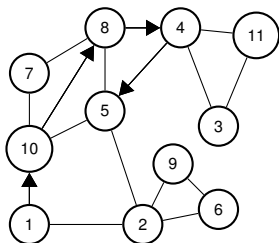


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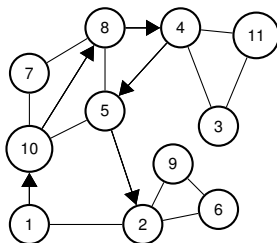


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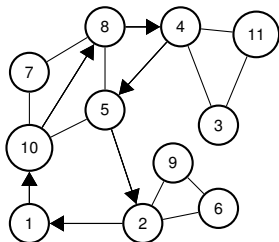


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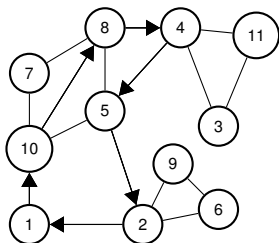


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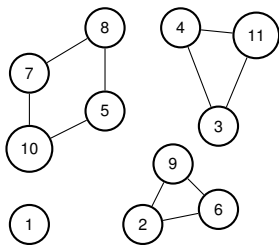
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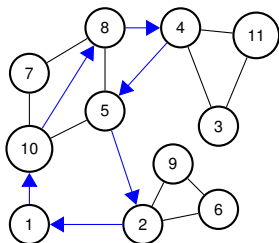


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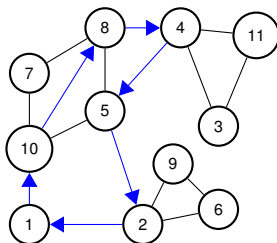


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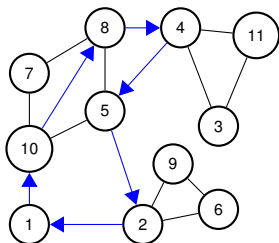


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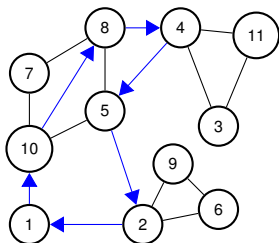




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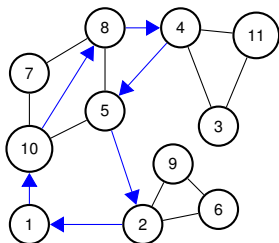
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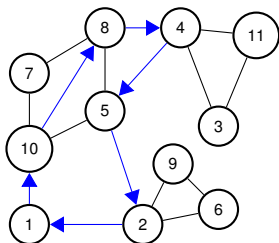


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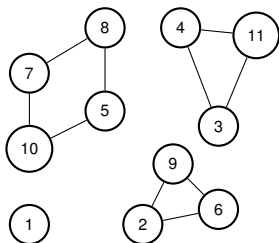


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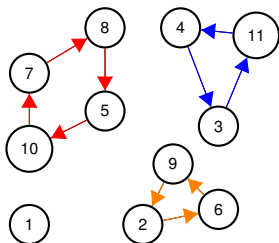


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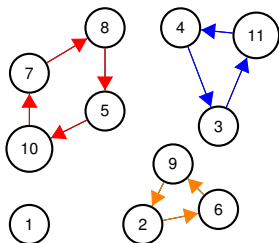


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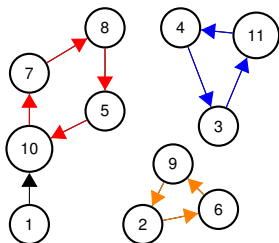


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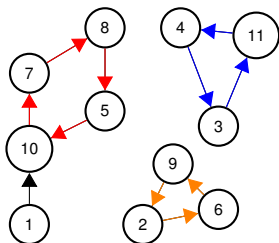
1,10



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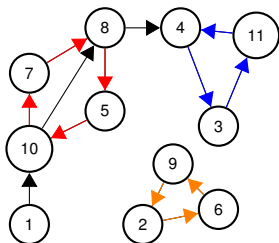
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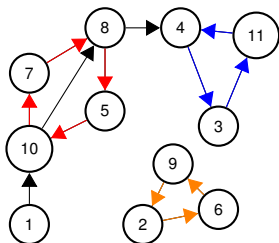
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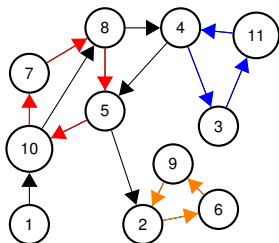
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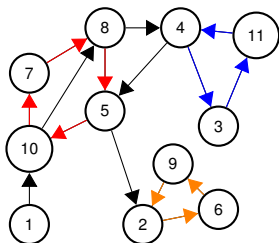
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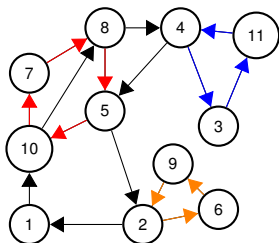
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**Prf:** Tour  $C$  has even incidences to any vertex  $v$ .

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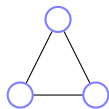
Mostly up to you.

# Planar graphs.

A graph that can be drawn in the plane without edge crossings.

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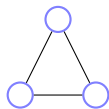
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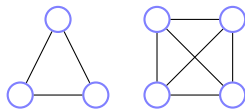
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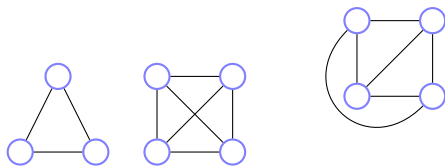
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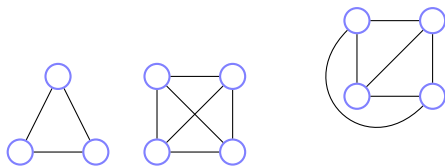


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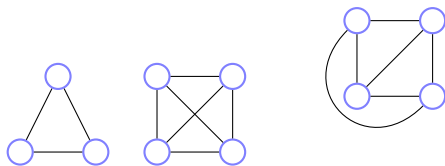
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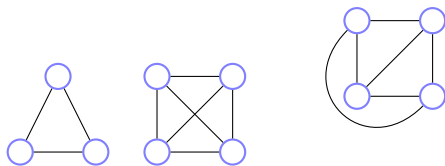
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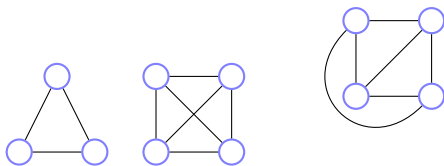
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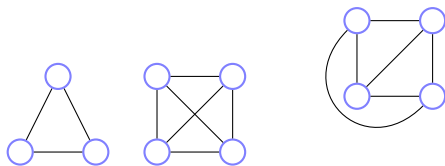
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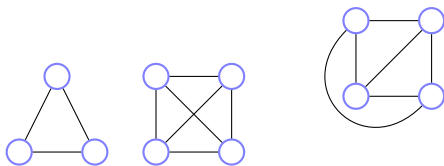
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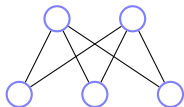


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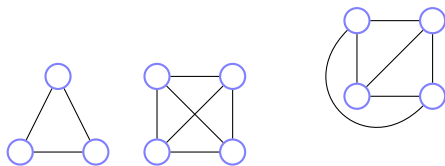
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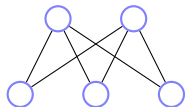


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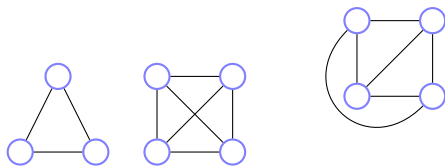
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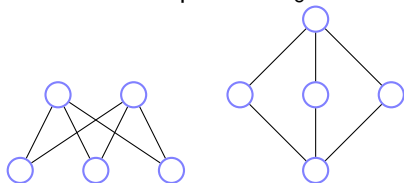


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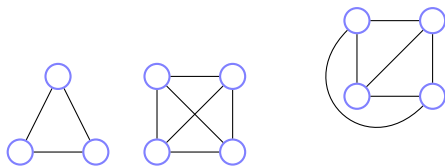
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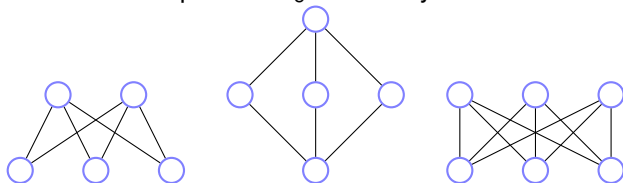


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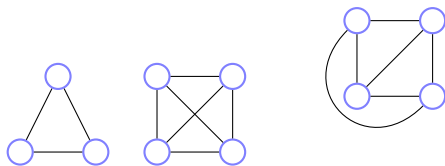


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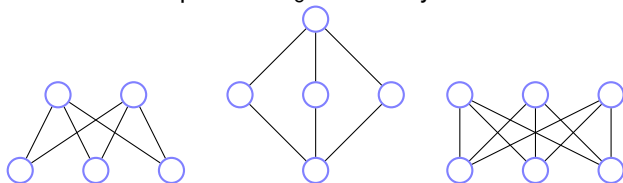


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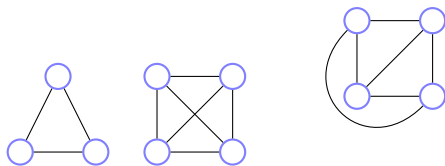
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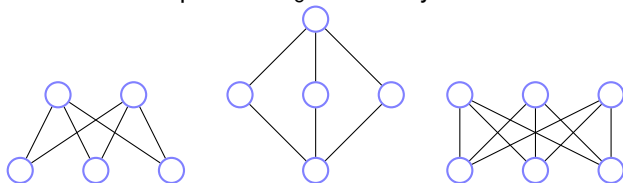


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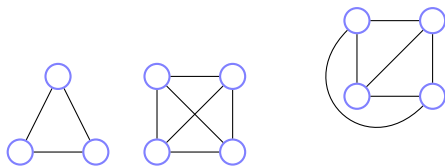


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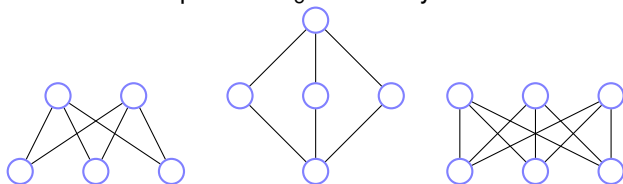


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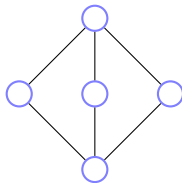
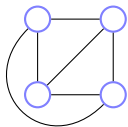
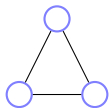
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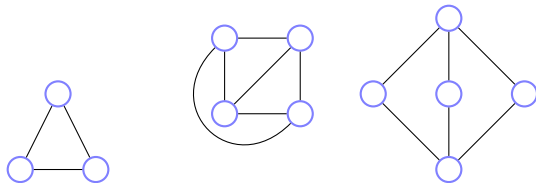
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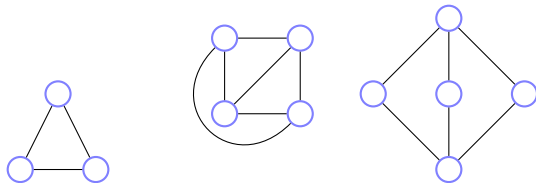


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Faces: connected regions of the plane.

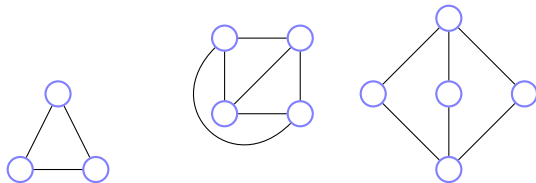
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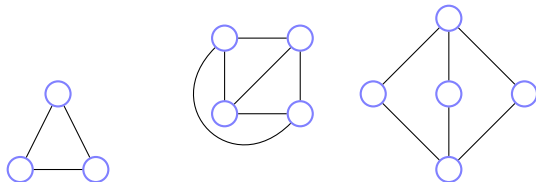
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How many faces for  
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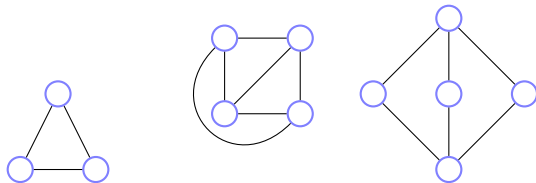
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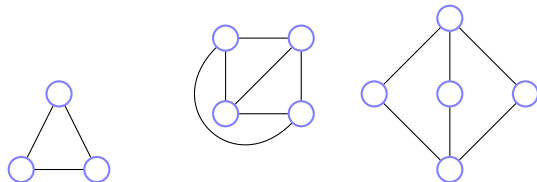


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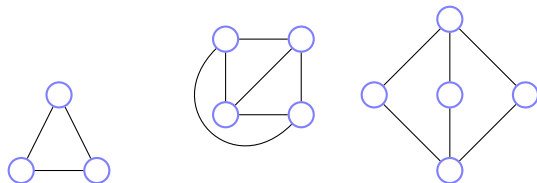


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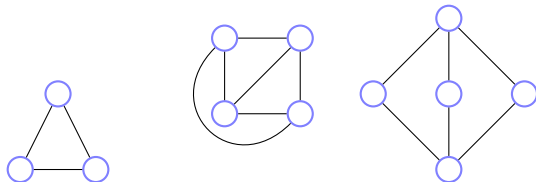
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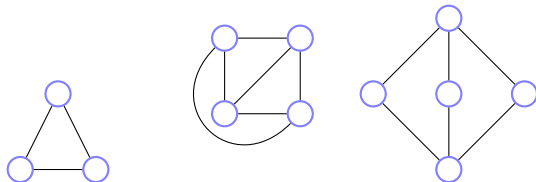
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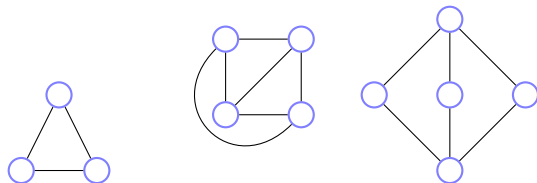
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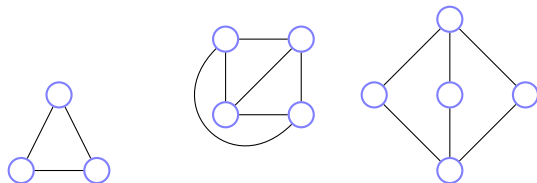
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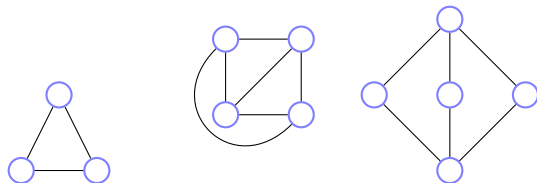
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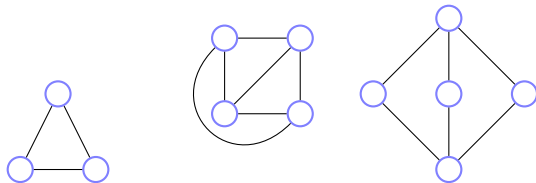
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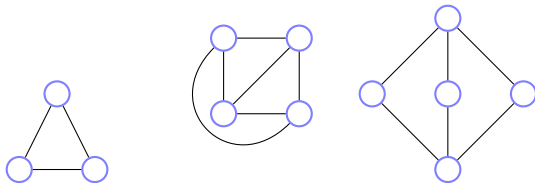
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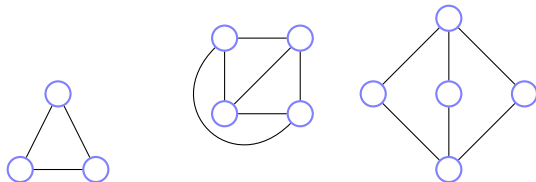
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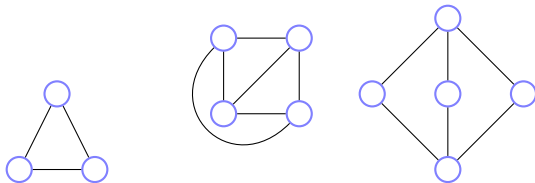
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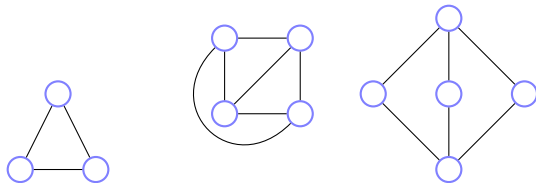
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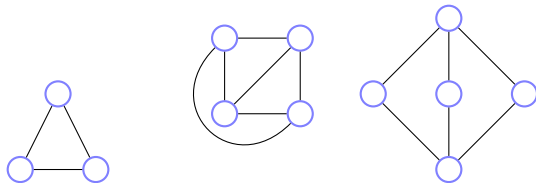
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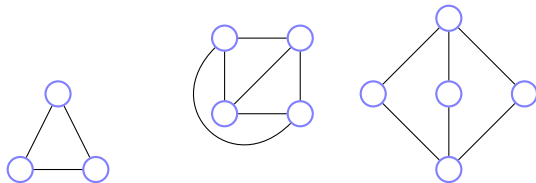
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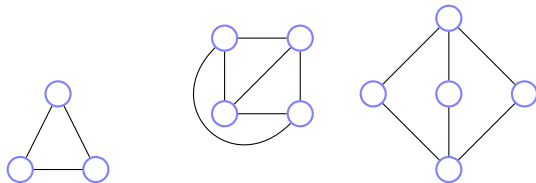
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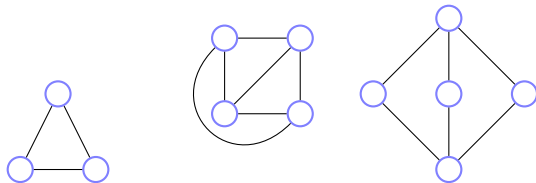
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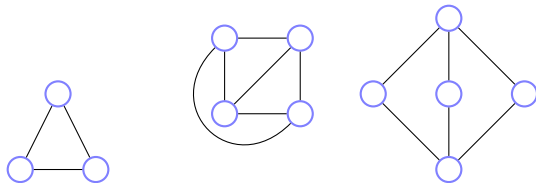
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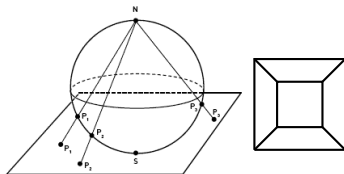
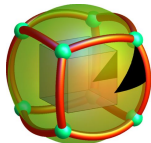
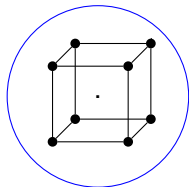
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# Euler and Polyhedron.

Greeks knew formula for convex polyhedron.

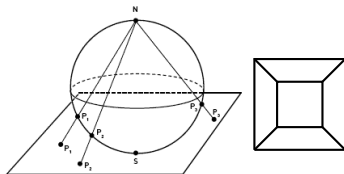
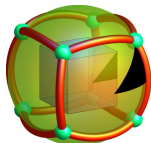
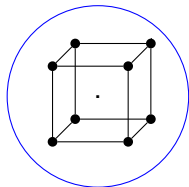
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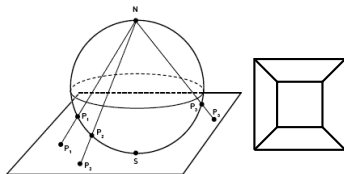
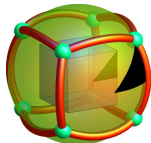
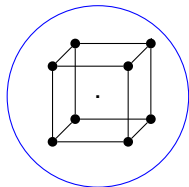
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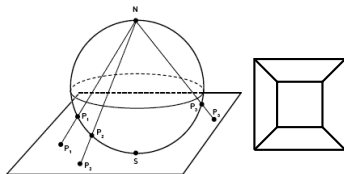
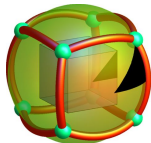
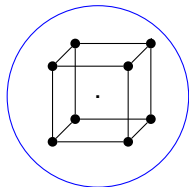
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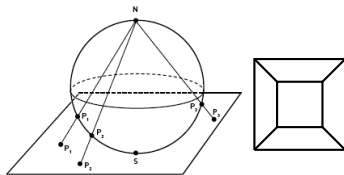
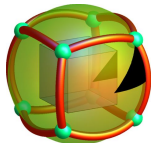
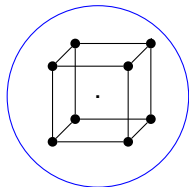
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Faces? 6.    Edges? 12.

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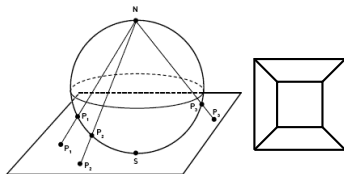
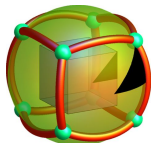
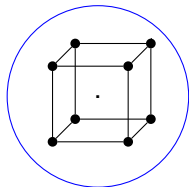
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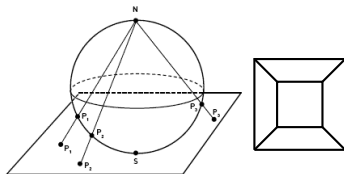
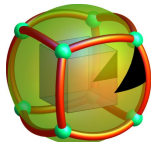
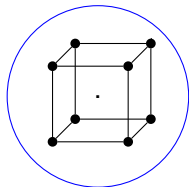


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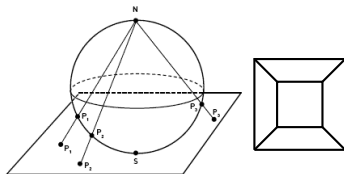
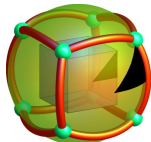
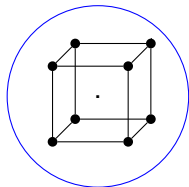


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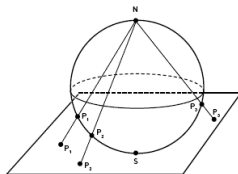
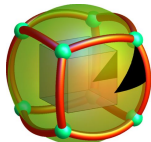
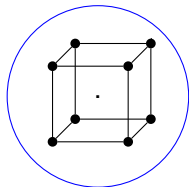


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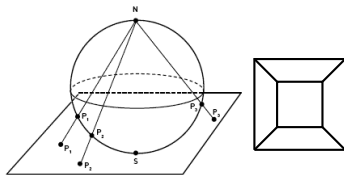
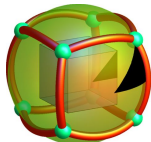
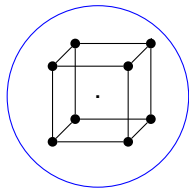
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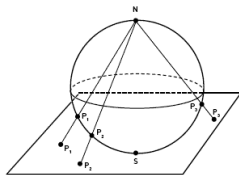
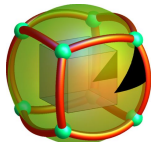
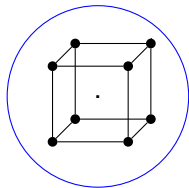
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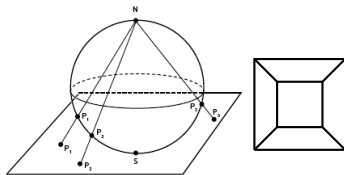
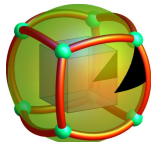
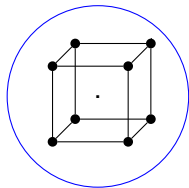
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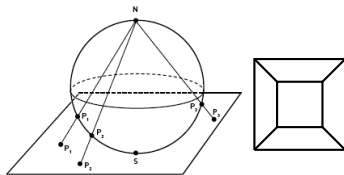
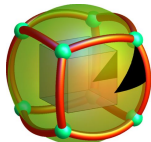
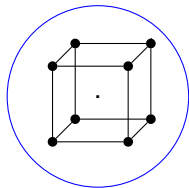
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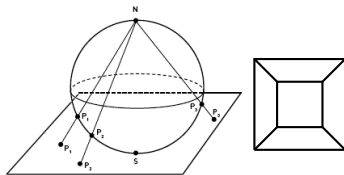
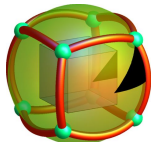
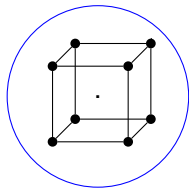
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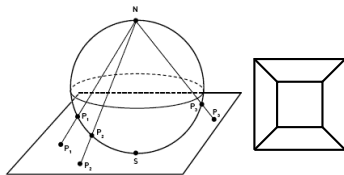
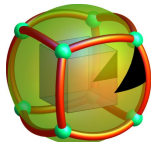
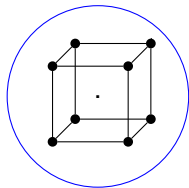
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Convex Polyhedron without holes



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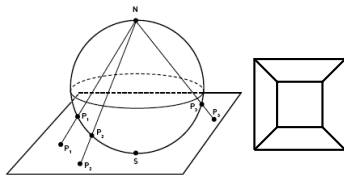
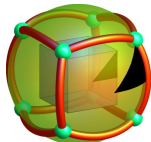
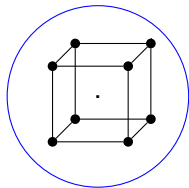
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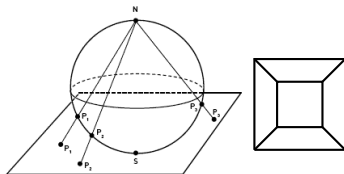
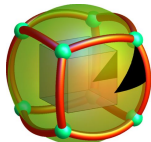
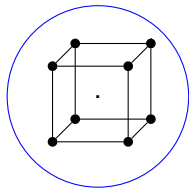
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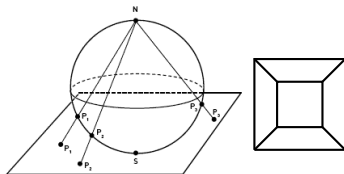
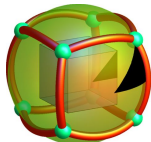
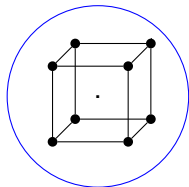
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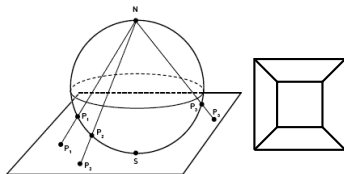
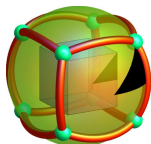
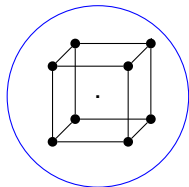
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Project from point inside polytope onto sphere.

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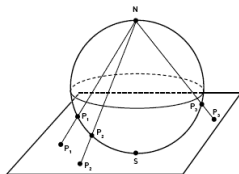
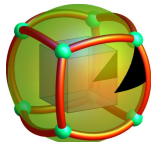
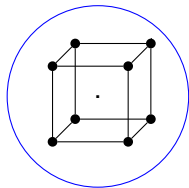
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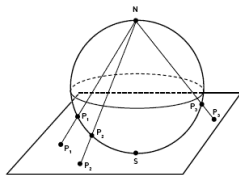
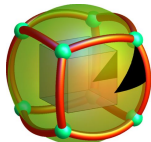
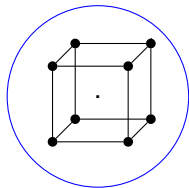
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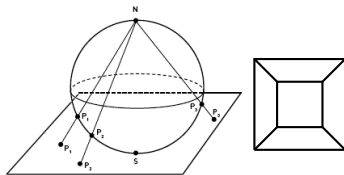
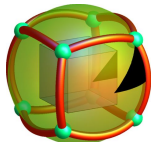
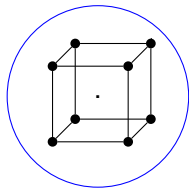
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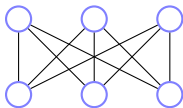
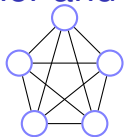
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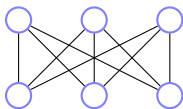
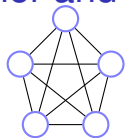
Euler proved formula thousands of years later!



## Euler and non-planarity of $K_5$ and $K_{3,3}$

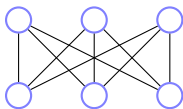
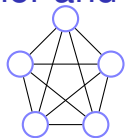


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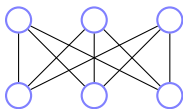
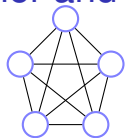
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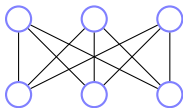
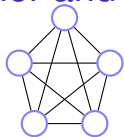


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Consider Face edge Adjacencies.

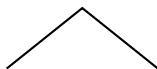
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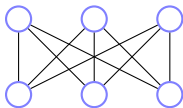
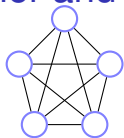
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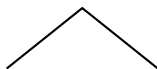
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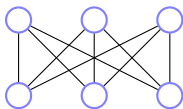
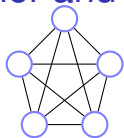
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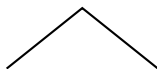
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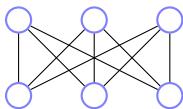
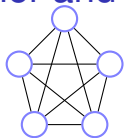
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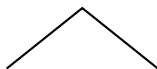
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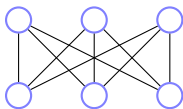
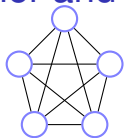
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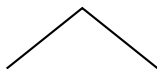
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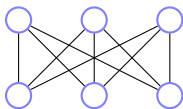
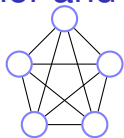
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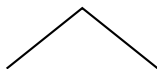
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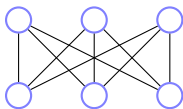
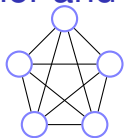
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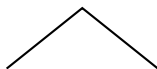
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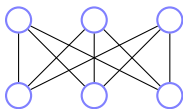
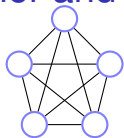
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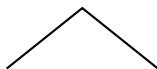
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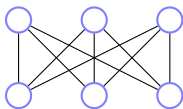
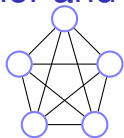
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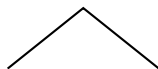
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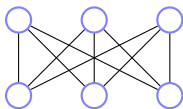
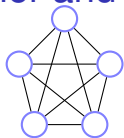
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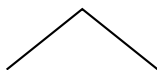
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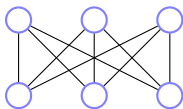
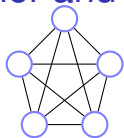
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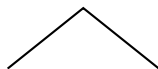
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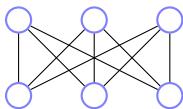
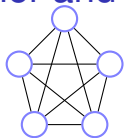
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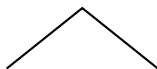
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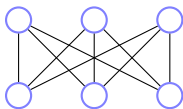
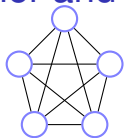
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Plug into Euler:



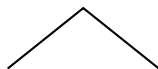
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Each face is adjacent to at least three edges.

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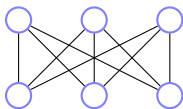
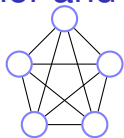
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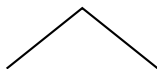
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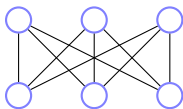
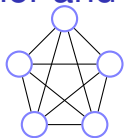
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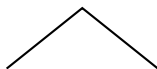
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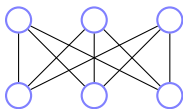
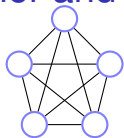
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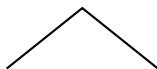
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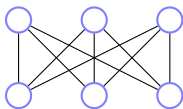
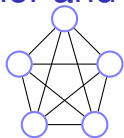
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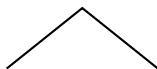
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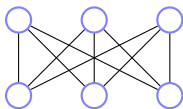
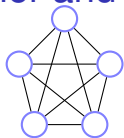
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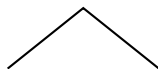
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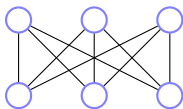
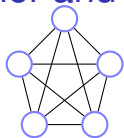
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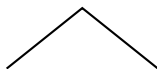
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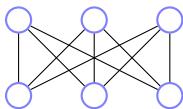
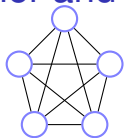
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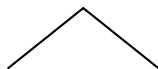
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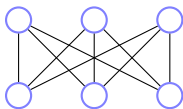
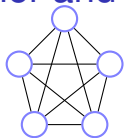
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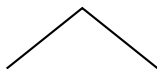
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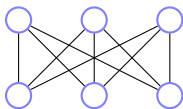
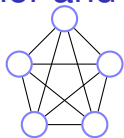
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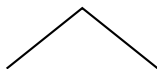
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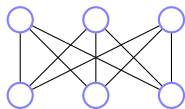
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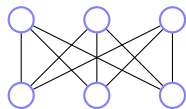
$10 \not\leq 3(5) - 6 = 9. \Rightarrow K_5$  is not planar.

## Proving non-planarity for $K_{3,3}$



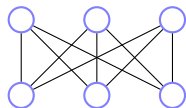
Euler's formula  $\Rightarrow 3f \leq 2e$

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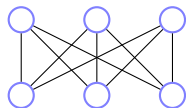
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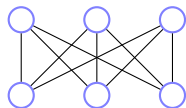
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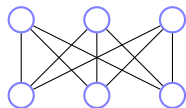
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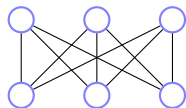


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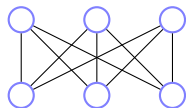


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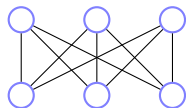


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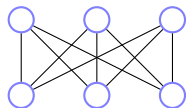


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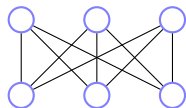
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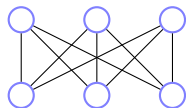
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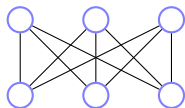
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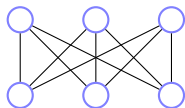
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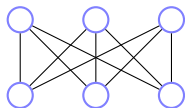
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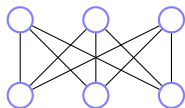
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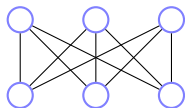
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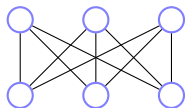
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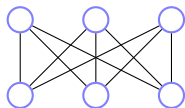
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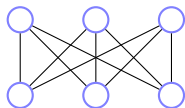
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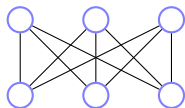
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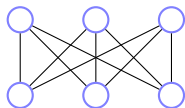
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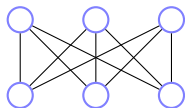
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# Proving non-planarity for $K_{3,3}$



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$$9 \leq 3(6) - 6? \text{ Sure!}$$

Proof doesn't work. Let's fix this.

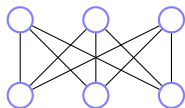
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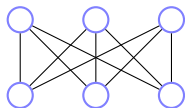
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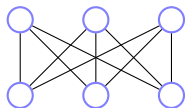
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- Next Time: prove Euler's formula.